

Agilent N2X

N2X Core Routing - BGP-4 MPLS VPN scenario with integrated traffic

Application Note



Agilent Technologies

Introduction

Test Objective

The objective of this application note is to demonstrate the power of N2X (in particular the BGP-4 changes that were made in the 6.10 release) in simulating a high scaled VPN network from the edge to the core.

In the first part of the application note, we will use N2X to set up the control plane, using:

- OSPF to simulate the core,
- BGP-4 to simulate the PE routers and CE routes, and
- LDP to set up the LSPs used for forwarding the VPN traffic.

We will then create IPv4 traffic from the edge to the core, and MPLS labeled IPv4 traffic from the core to the edge.

The second part of the application note will introduce the concept of the "super VRF", which can be using to dramatically improve the scalability of core to edge traffic creation.

The third (and final) part of the application note will introduce the powerful CreateL3BgpMplsVpnTraffic QuickTool, and how it can be used to set up all of the traffic in a highly scaled VPN scenario in merely a few clicks of the mouse.

Target User

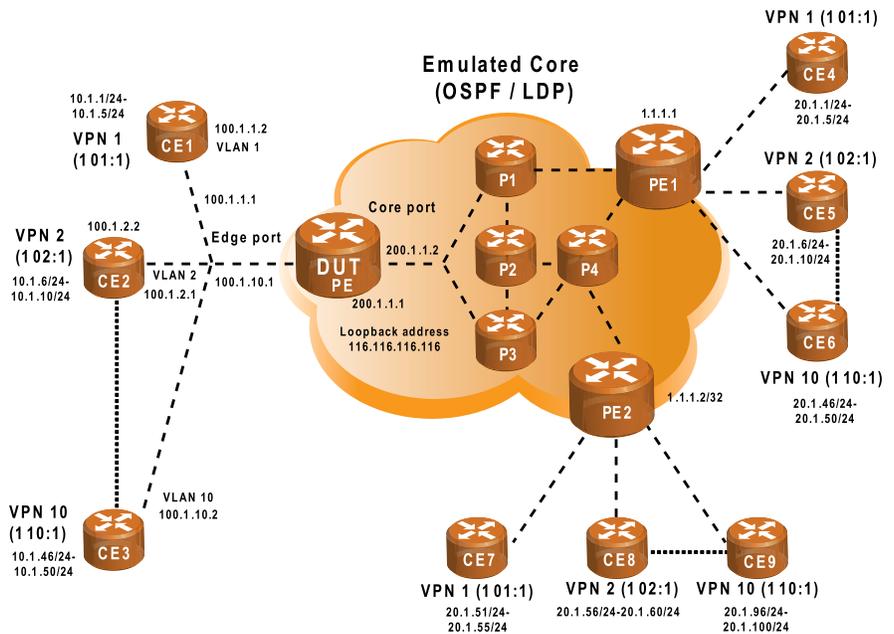
This test is most relevant to POC (Proof of Concept) users, or other users who need to quickly build up a large BGP-4 MPLS VPN topology through the GUI without resorting to using the TCL scripting API. It aims to show how easy it is to use N2X for all BGP-4 MPLS VPN testing and how to use aggregated objects to represent groups of peers and routes. Also included is a full high-scale traffic integration, to show how users can easily simulate a real world VPN network scenario.

Key Features

New aggregated BGP-4 pool objects:

- Peer pools
- Route profiles (IPv4, VPNv4)
- VPN VRF pools (including "Super VRF")
- CreateL3BgpMplsVpnTraffic QuickTool

Test Set-up



DUT Configuration:

See **Appendix A** at the end of the document.

Equipment Required

N2X Equipment

- 2 x 10/100/1000 Ethernet ports per group (1 core port, 1 edge port)

N2X Software

- N2X Packets and Protocols – 6.11 System Release
- CreateL3BgpMplsVpnTraffic QuickTool

Slides will be presented, and available on the web at a later date

Device Under Test (DUT)

Cisco GSR-12008 router (revision 53.50 or later)

IOS (tm) GS Software (GSR-P-M), Version 12.0(30)S1, RELEASE SOFTWARE (fc1)

Instructions

Part #1: Emulate scaled BGP-4 MPLS VPN topology with traffic

In the first part of the application note we will show how quickly you can simulate a high-scale BGP-4 VPN scenario using N2X. We will build the configuration incrementally from the link layer, to the control plane and routing protocols and finally the bi-directional traffic.

Select ports

► Step 1

Click "Ports" from the main window top tool bar. In Port Selection dialog, select 2 test ports. The first selected port will represent the edge port, and the second selected port will represent the core port (please refer to the topology diagram).

Module	Type	# Ports	Status
Chassis 1			
<input checked="" type="checkbox"/>	101 *	4	
	1 10/100/1000 Ethernet	▼	
	2 10/100/1000 Ethernet	▼	
	3 10/100/1000 Ethernet	▼	
	4 10/100/1000 Ethernet	▼	

Configure physical layer

► Step 2

Click "Physical Layer" on the left hand Setup pane of the main application. In the Physical configuration dialog, select each port individually and click "Configure". Change the Media Type to "SFP" if using optical fibre, or "RJ45" if using CAT-5 copper wire.

Note: For SFP, Step 3 and 4 must be performed. For RJ45, skip step 3 and 4.

► Step 3

Click "Turn All Lasers Off".

► Step 4

Click "Turn All Lasers On".

► Step 5

Close the Physical configuration dialog.

Configure link layer

► Step 6

Click "Link Layer" on the left hand Setup pane of the main application. In the Link configuration dialog, select the "Ethernet" tab and then click "LAN/VLAN Addresses". Select the Tester row on the edge port and click "Add" to bring up the address pools dialog.



► Step 7

Modify the following values in the address pool dialog, to simulate the 10 VLANs on the edge of the network:

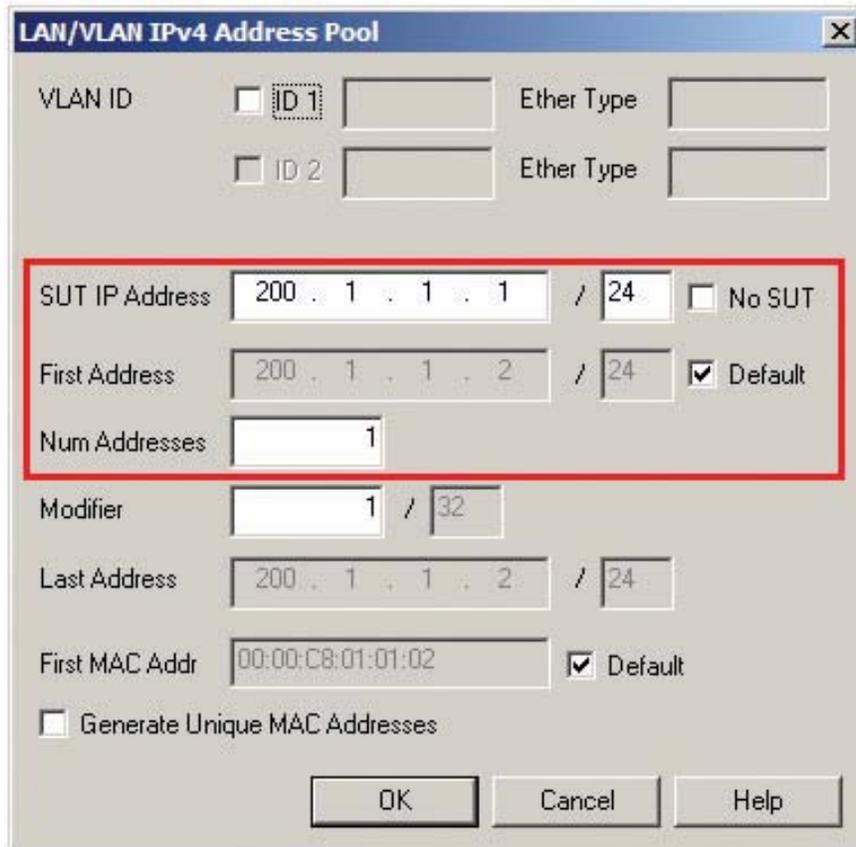
- Number of Pools = 10
- VLAN ID 1 = 1
- SUT IP Address = 100.1.1.1
- Num Addresses = 1

► Step 8

Remove the native Ethernet address pool on the edge port (i.e. the default one without the VLAN ID that was there before you added the 10 VLAN address pools).

► Step 9

Select the native tester address pool on the core port and click "Edit" to bring up the address pools dialog.



The image shows a dialog box titled "LAN/VLAN IPv4 Address Pool". It contains several fields and checkboxes. A red rectangle highlights the "SUT IP Address" field (200.1.1.1 / 24), the "First Address" field (200.1.1.2 / 24), and the "Num Addresses" field (1). The "SUT IP Address" field has a "No SUT" checkbox next to it. The "First Address" field has a "Default" checkbox checked. The "Num Addresses" field is a text input box containing the number 1. Other fields include "VLAN ID" (ID 1 and ID 2), "Ether Type", "Modifier" (1 / 32), "Last Address" (200.1.1.2 / 24), "First MAC Addr" (00:00:C8:01:01:02) with a "Default" checkbox checked, and a "Generate Unique MAC Addresses" checkbox. At the bottom are "OK", "Cancel", and "Help" buttons.

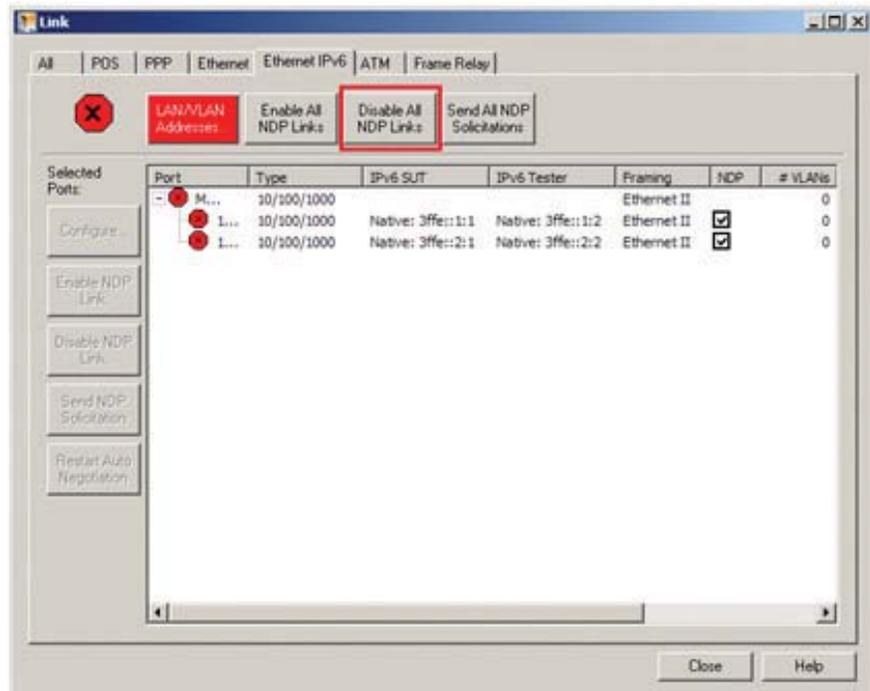
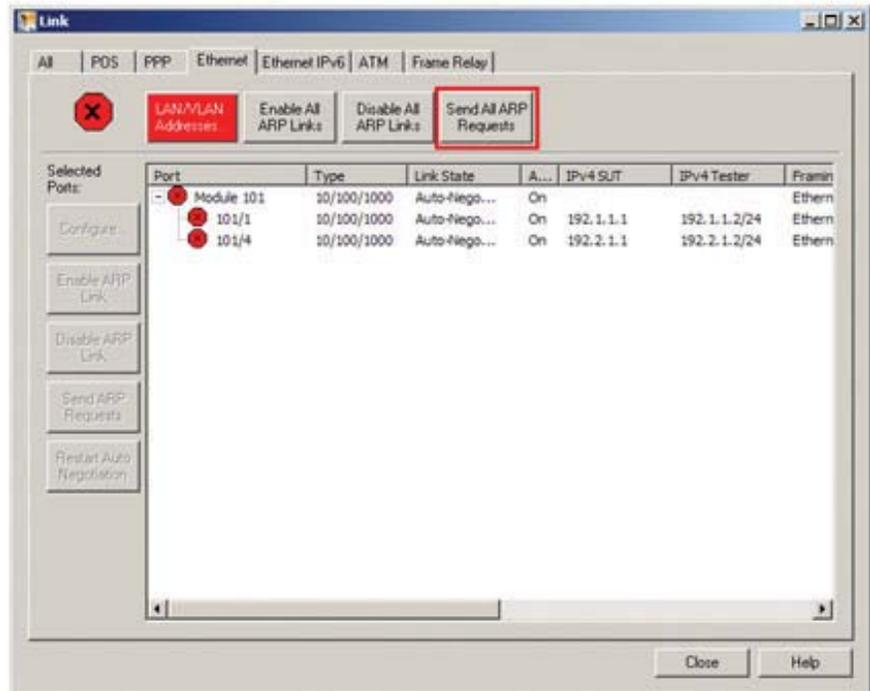
► Step 10

Modify the following values in the address pool dialog, to simulate the link on the core of the network:

- SUT IP Address = 200.1.1.1
- First Address = 200.1.1.2
- Num Addresses = 1

► Step 11

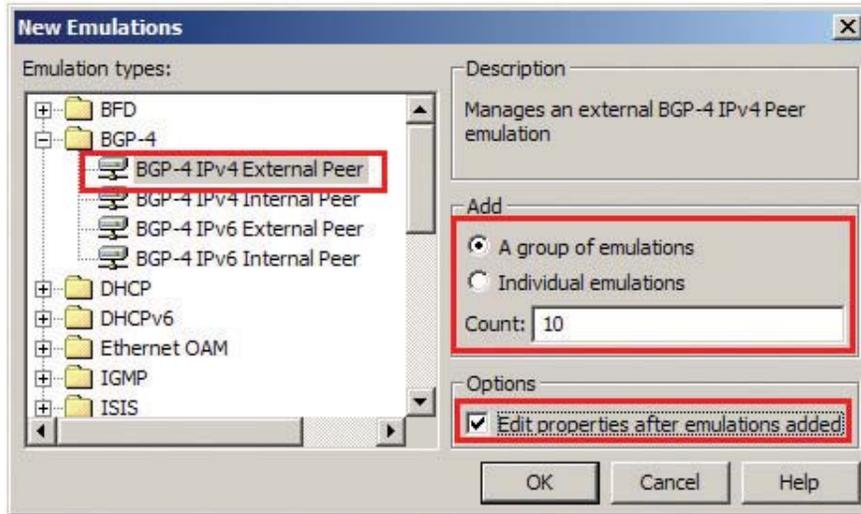
Resolve ARP and disable NDP as shown in the screenshots below. Ensure that the link layer button of the main application is not yellow or red, which indicates a problem with the configuration.



Edge – Advertise CEs on VLANs with BGP-4

► Step 12

Click "Emulation" on the left hand Setup pane of the main application. Select the edge port, and click "New" on the toolbar of the Emulation pane to bring up the New Emulations dialog.



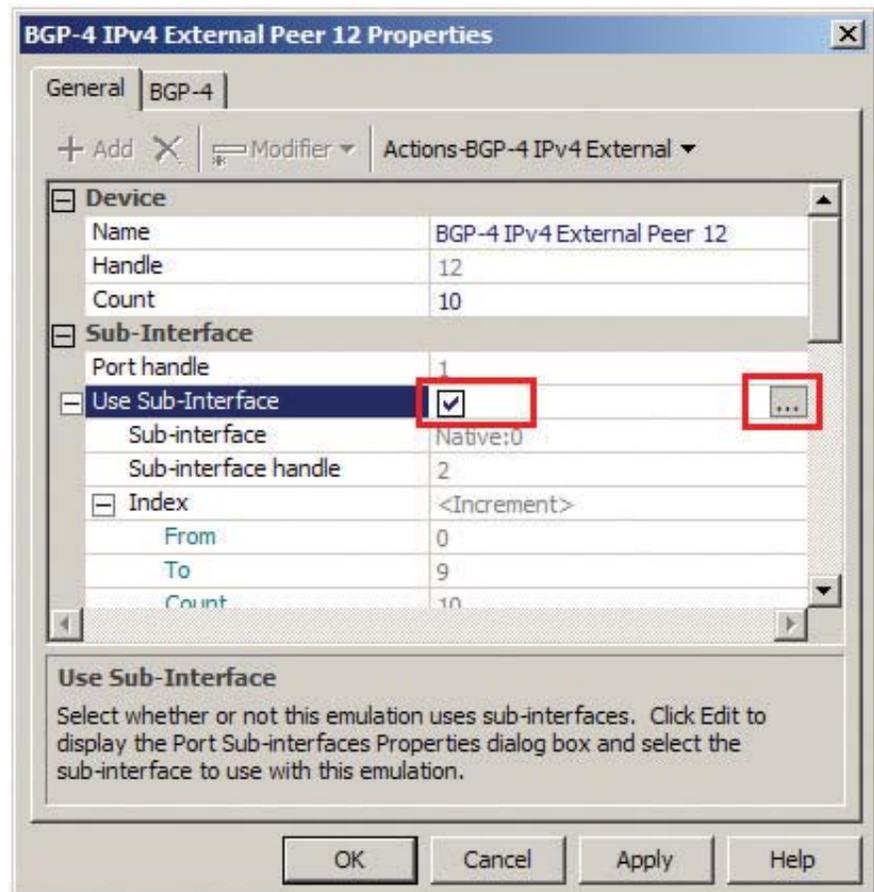
► Step 13

Modify the following values in the dialog to add a BGP-4 peer pool of size 10 representing the CEs on the edge of the network:

- Emulation type = BGP-4 IPv4 External Peer
- Add = A group of emulations
- Count = 10
- Select "Edit properties after emulations added"

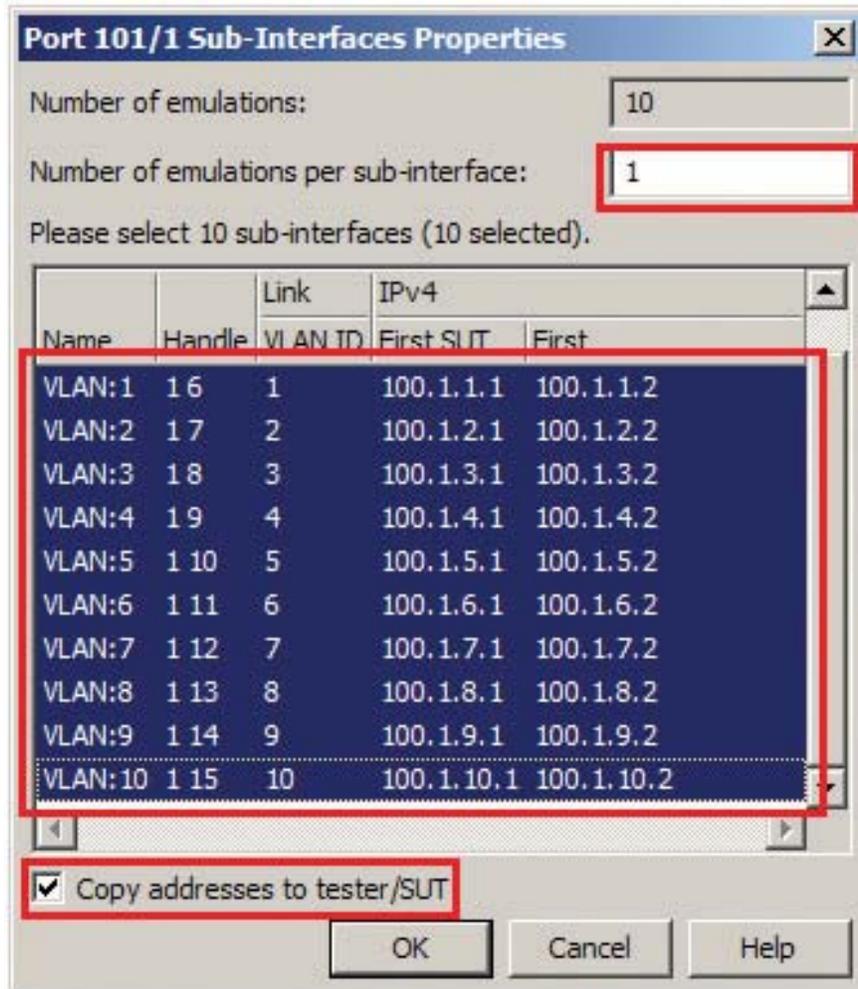
► Step 14

Click "OK" to add the peer pool. The dialog below will be displayed.



► Step 15

Select "Use Sub-Interface" to add the BGP-4 peer pool to the previously created VLANs. Click "..." to open the sub-interfaces selection dialog.



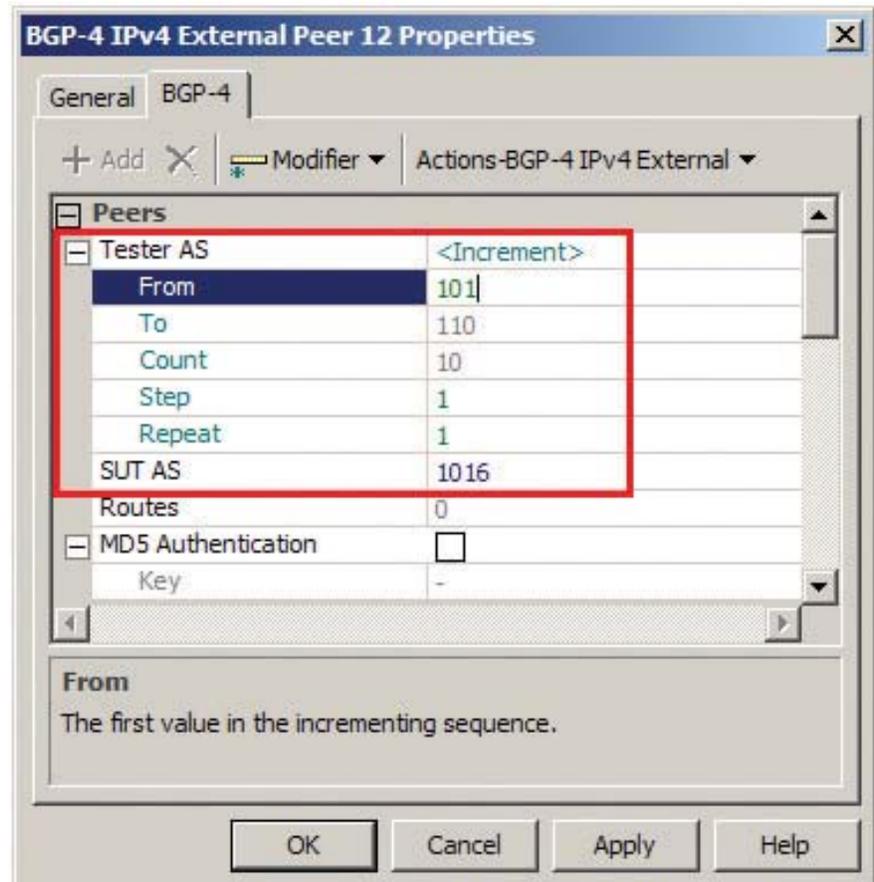
► Step 16

Multi-select all the VLANs in the list, and modify the following values in the dialog to add the BGP-4 peer pool over the VLANs:

- Number of emulations per sub-interface = 1
- Select "Copy addresses to tester/SUT"

► Step 17

Change to the "BGP-4" tab in the peer pool properties dialog.



► Step 18

Modify the following values to set the AS numbers:

- Tester AS range = 101-110
- SUT AS = 1016

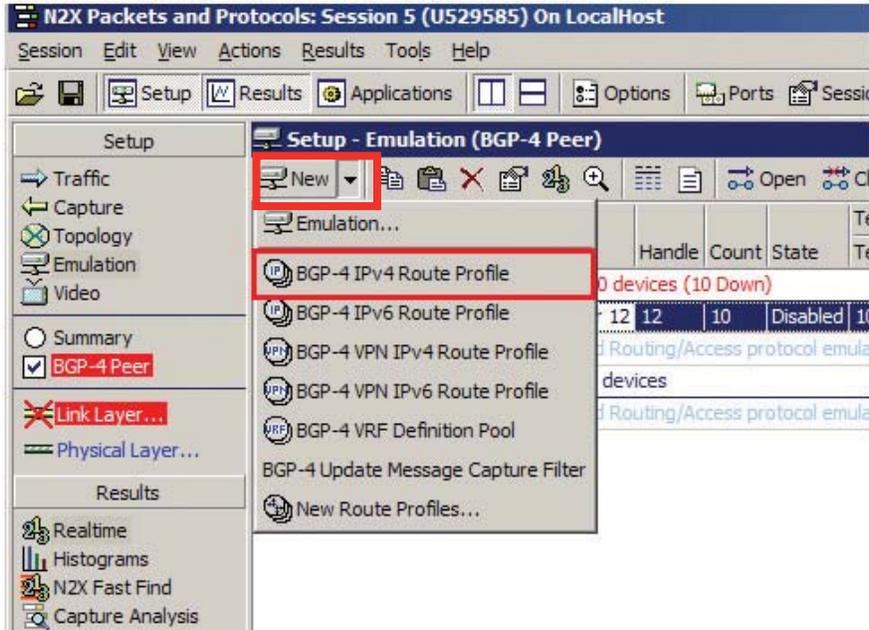
► Step 19

Click "OK" to apply the changes to the BGP-4 peer pool.

Edge – Advertise IPv4 routes behind CEs

▶ Step 20

Select the peer pool, and click the arrow next to "New" on the toolbar of the Emulation pane. Select "BGP-4 IPv4 Route Profile".



► Step 21

Double-click on the created route profile to edit it.

BGP-4 IPv4 Route Profile 37 Properties

Topology

+ Add X Modifier Actions-BGP-4 IPv4 Route Profile

Topology	
Name	BGP-4 IPv4 Route Profile 37
Type	BGP-4 IPv4 Route Profile
Handle	37
BGP-4 IPv4 Route Profile	
Routes	
Peer count	10
Routes per peer	5
Total routes	50
IPv4 routes	
From	10.1.1.1
To	10.1.50.1
Count	50
Step	
Prefix step	1
Prefix length (bits)	24
Percentage overlap	0
Mandatory Path Attributes	
AS Path	
Origin	Incomplete
IPv4 Next Hop	
Optional Path Attributes	
Multi exit discriminator	-
Local preference	-
Atomic aggregate	<input type="checkbox"/>
Aggregator	<input type="checkbox"/>
Originator ID	<input type="checkbox"/>
Cluster List	<input type="checkbox"/>
Communities	<input type="checkbox"/>
Traffic destinations	<input checked="" type="checkbox"/>

Name
The name of the emulated topology object(s).

OK Cancel Apply Help

► Step 22

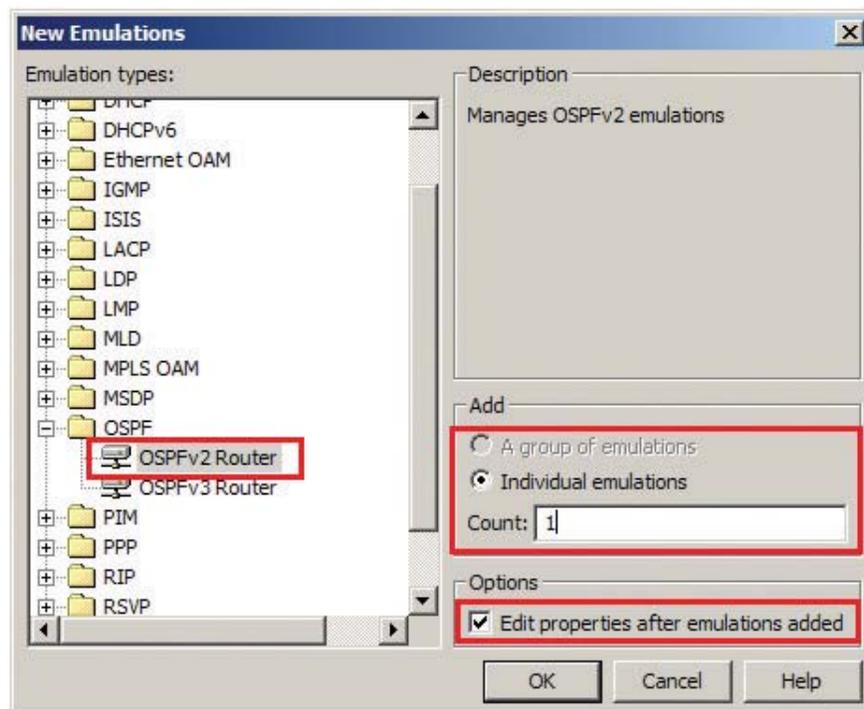
Modify the following values in the route profile to simulate routes behind each CE:

- Routes per peer = 5
- IPv4 routes
 - From = 10.1.1.1
 - Prefix step = 1
 - Prefix length = 24
- Select "Traffic destinations"

Core – Advertise PEs using OSPF

► Step 23

Click "Emulation" on the left hand Setup pane of the main application. Select the core port, and click "New" on the toolbar of the Emulation pane. From the New Emulations dialog, add a single OSPFv2 Router.



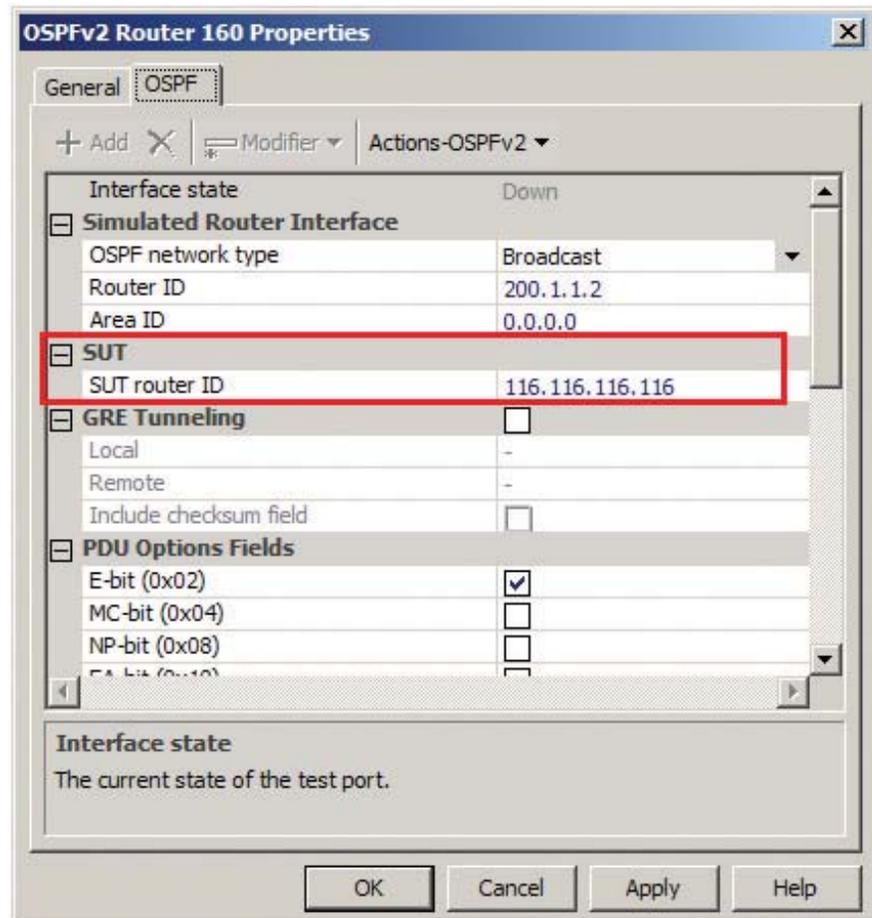
► Step 24

Modify the following values in the dialog to add an OSPFv2 router to advertise the PEs in the core:

- Emulation type = OSPFv2 Router
- Add = Individual emulations
- Count = 1
- Select "Edit properties after emulations added"

► Step 25

Click "OK" to add the OSPFv2 router. The dialog below will be displayed.



► Step 26

Select the "OSPF" tab, and modify the following values to make the OSPFv2 router peer with the DUT router:

- SUT router ID = 116.116.116.116 (loopback address of DUT)

► Step 27

Click "OK" to apply the changes to the OSPFv2 router.

The screenshot shows the 'Setup - Emulation' window with the 'Actions-OSPFv2' menu open. The 'Topology' option is highlighted. Below, the 'OSPFv2 Router' configuration window is open, showing the Router ID set to 1.1.1.1. The 'Add Router...' button in the 'Selected Ports' panel is also highlighted.

Name	Handle	Count	State	Test
Port 6502/1 (Ethernet-100M FD) - 10 devices (10 Down)				
BGP-4 IPv4 External Peer 12	12	10	Disabled	100
Port 6502/4 (Ethernet-100M FD) - 4 devices (4 Down)				
BGP-4 IPv4 Internal Peer 156	156	2	Disabled	1.1.1.1 - 1.1.1.2/32
LDP Peer 159	159	1	Disabled	200.1.1.2
OSPFv2 Router 160	160	1	Down	200.1.1.2

Session	Object ID	Advertise	TE
6502/1			
6502/4			
464 OSPFv2 Session Router	200.1.1.2	<input checked="" type="checkbox"/>	<input type="checkbox"/>

OSPFv2 Router

Router ID: 1.1.1.1

Router Type: ABR ASBR

Traffic Engineering: Enabled

Link Type	Link ID	Link Interface	Metr

The following steps will add the OSPFv2 representing PE1 and PE2 behind the session router.

► Step 28

Click "Topology" from the Actions-OSPFv2 menu.

► Step 29

Select the "OSPFv2 Session Router", and click "Add Router".

► Step 30

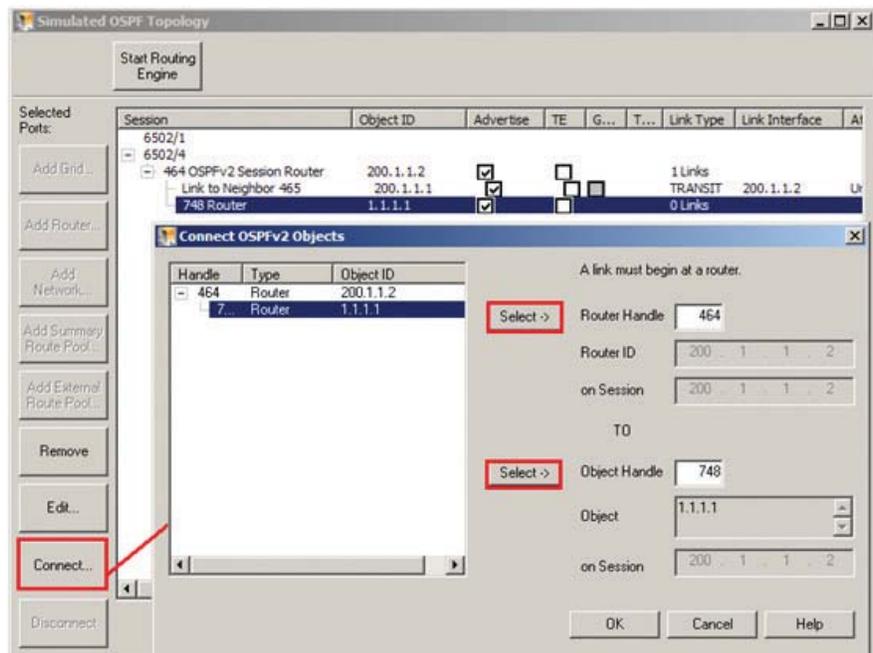
Set the Router ID to 1.1.1.1 which is the loopback address of simulated PE1 (see topology diagram).

► Step 31

Click "OK" to add the router.

► Step 32

Repeat the last 3 steps to simulate PE2, using Router ID 1.1.1.2 this time.



The following steps will connect PE1 and PE2 to the session router.

► Step 33

Click "Connect" which brings up the Connect OSPFv2 Objects dialog.

► Step 34

Select the session router (200.1.1.2) on the left, then click the top "Select" button.

► Step 35

Select the simulated PE (1.1.1.1) on the left, then click the bottom "Select" button.

► Step 36

Click "OK" to connect the routers.

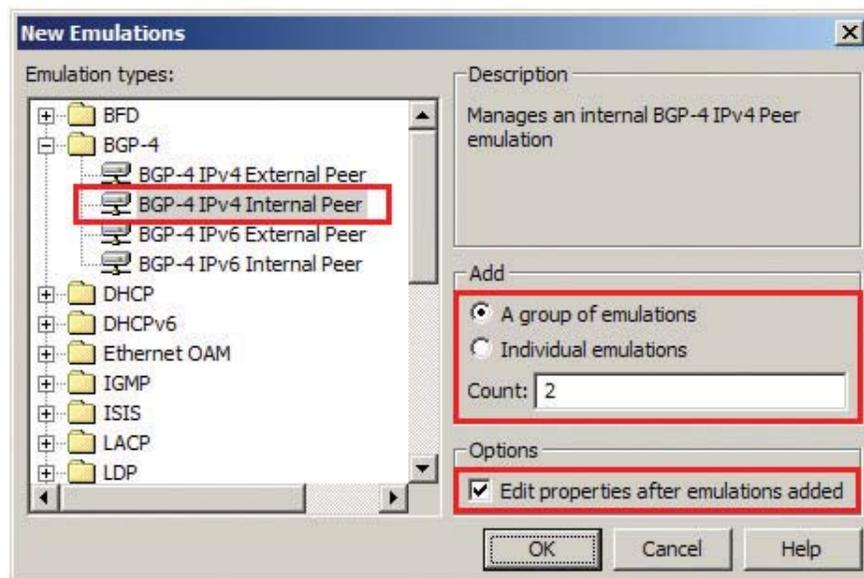
► Step 37

Repeat the last 3 steps for the second PE router (1.1.1.2).

Core – Set up I-BGP sessions between PE1, PE2 and the DUT PE

► Step 38

Click "Emulation" on the left hand Setup pane of the main application. Select the core port, and click "New" on the toolbar of the Emulation pane to bring up the New Emulations dialog.



► Step 39

Modify the following values in the dialog to add an I-BGP peer pool of size 2 to the core port:

- Emulation type = BGP-4 IPv4 Internal Peer
- Add = A group of emulations
- Count = 2
- Select "Edit properties after emulations added"

► Step 40

Click "OK" to add the peer pool. The dialog below will be displayed.

BGP-4 IPv4 Internal Peer 185 Properties

General | BGP-4

+ Add X **Modifier** Actions-BGP-4 IPv4 Internal ▾

Sub-interface handle -

Index -

IP Copy from Sub-Interface

Tester Address

Tester IPv4 <Increment> ...

From	1.1.1.1
To	1.1.1.2
Count	2
Step	0.0.0.1
Prefix step	1
Prefix length (bits)	32
Repeat	1

SUT Address

SUT IPv4 116.116.116.116

Index

The index within the sub-interface range used by the emulation.

OK Cancel Apply Help

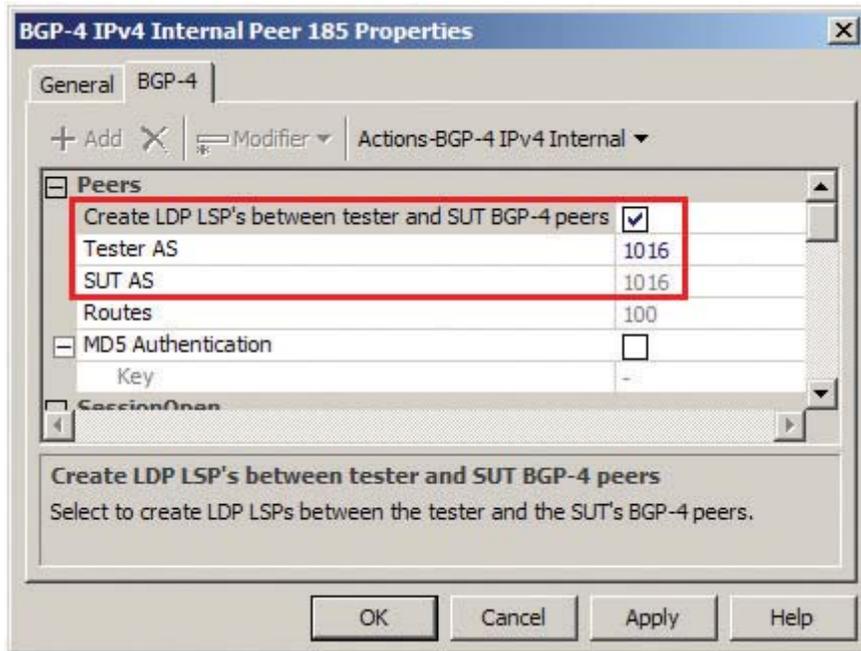
► Step 41

Modify the following values to set the tester and SUT IP addresses of the peer pool to match the addresses simulated through OSPF:

- Tester IPv4 = 1.1.1.1 (address of PE1 simulated through OSPF)
- Ensure that To value for Tester IPv4 shows IP address for PE2 (1.1.1.2)
- Change the Modifier of the SUT IPv4 field to "None", and set the SUT IP address to the loopback address of the DUT (116.116.116.116)

► Step 42

Change to the "BGP-4" tab of the configuration dialog.



► Step 43

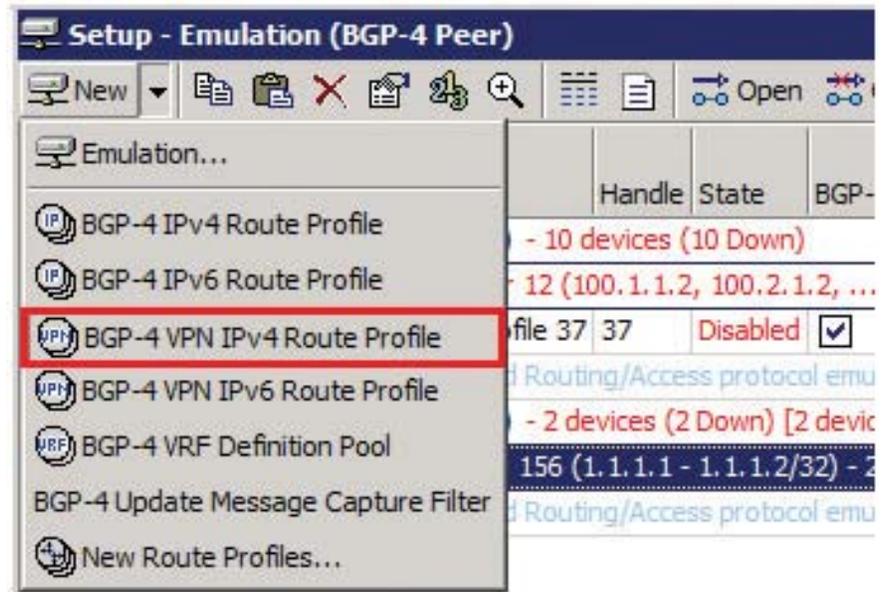
Modify the following values to set the AS numbers and enable auto LDP LSP creation:

- Tester AS = 1016
- SUT AS = 1016 (will change to automatically match tester AS)
- Select "Create LDP LSP's between tester and SUT BGP-4 peers"

Core – Advertise CEs on core side with VPNv4 route profile

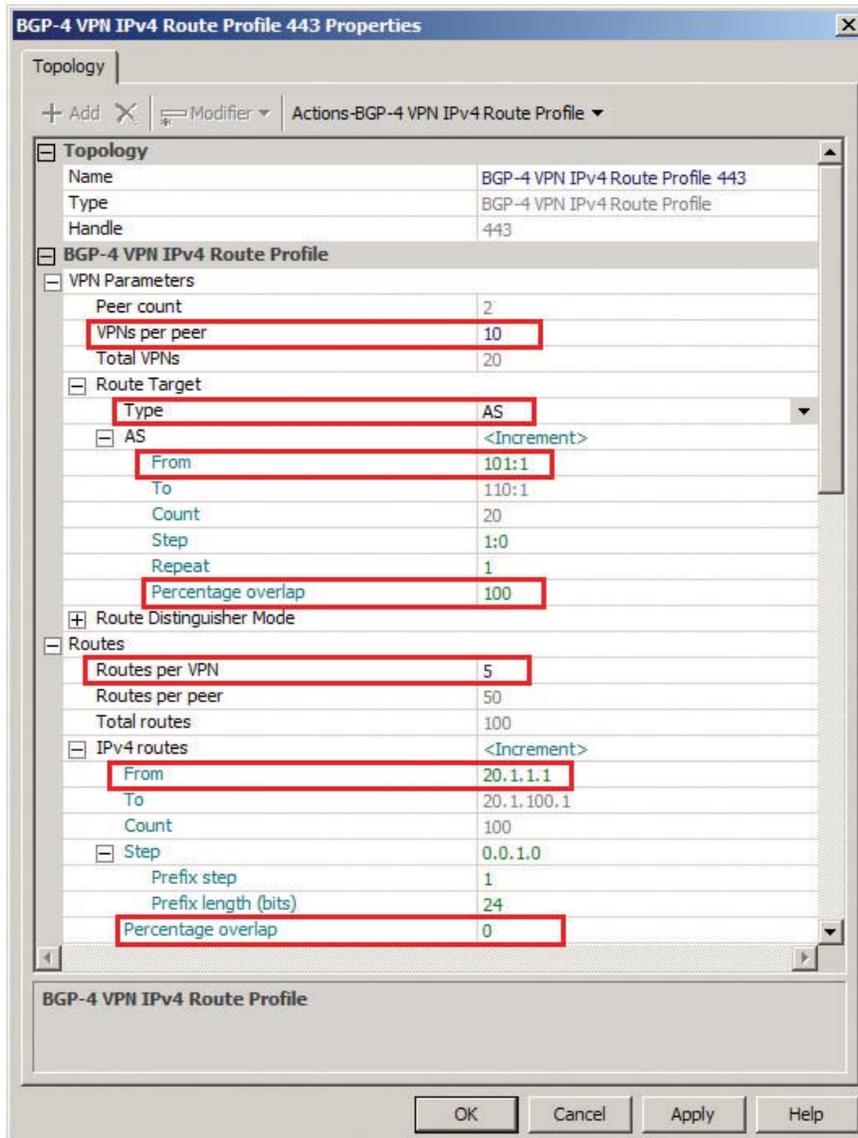
► Step 44

Select the peer pool, and click the arrow next to "New" on the toolbar of the Emulation pane. Select "BGP-4 VPN IPv4 Route Profile".



► Step 45

Double-click on the created route profile to edit it.



► Step 46

Modify the following values in the route profile to simulate VPN labeled routes behind simulated PE1 and PE2:

- VPNs per peer = 10
- Route Target
 - Type = AS
 - From = 101:1
 - Percentage overlap = 100 (simulating access to same VPNs from each simulated PE)
- Routes per VPN = 5
- IPv4 routes
 - From = 20.1.1.1
 - Percentage overlap = 0 (unique routes per VPN in this particular application note, but because it is a VPN, routes could overlap)

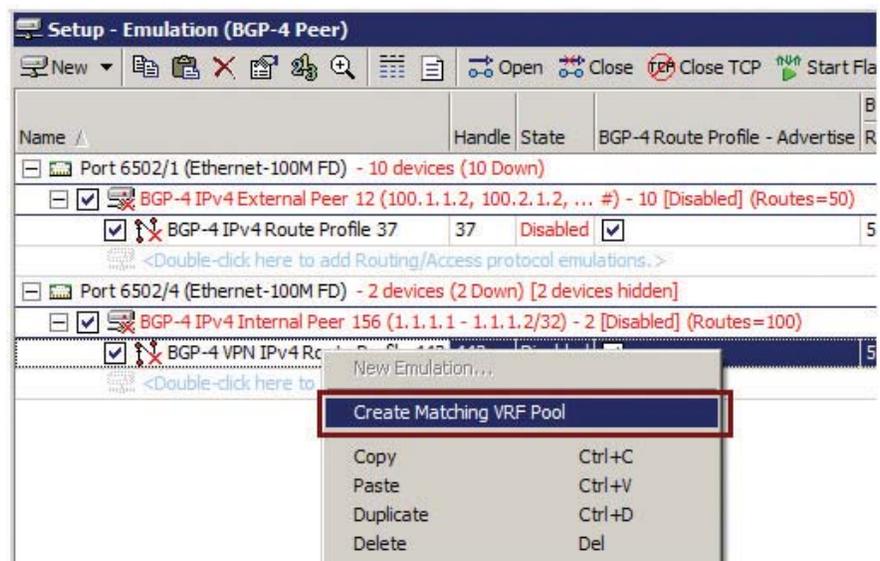
► Step 47

Click "OK" to add the VPNv4 route profile.

Core – Add VRF pool to store incoming VPN routes

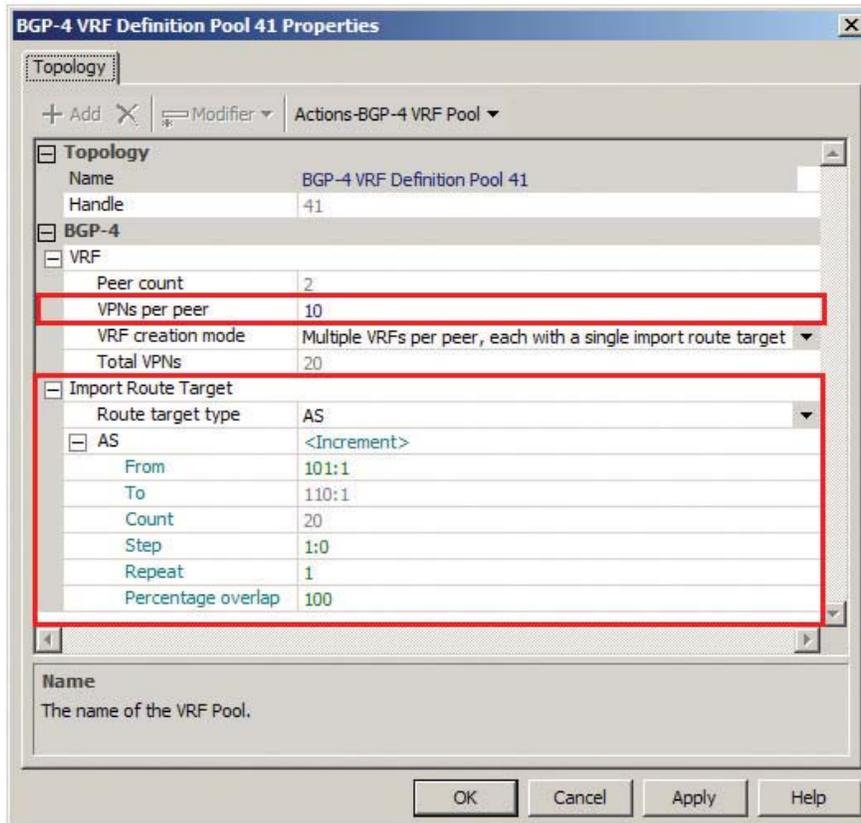
► Step 48

Right-click on the VPNv4 route profile, and click "Create Matching VRF Pool". This is a short-cut which creates a VRF pool with the Import Route Target range matching the Export Route Target range of the VPNv4 route profile.



► Step 49

Edit the VPN VRF pool.



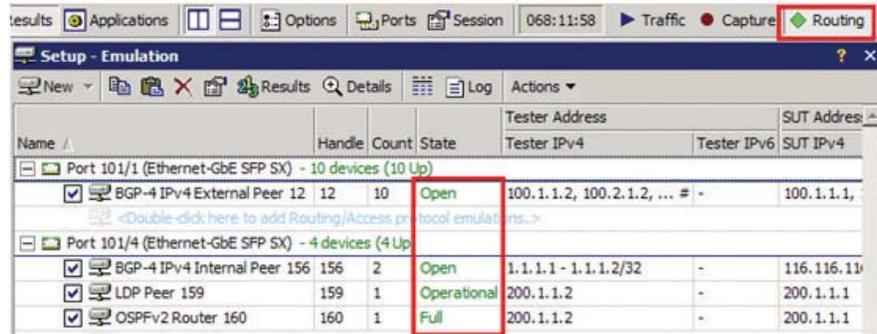
► Step 50

Observe that the highlighted values have been automatically inherited from the VPNv4 route profile. Click "OK" or "Cancel" to close the VPN VRF pool properties dialog.

Bring up the control plane

► Step 51

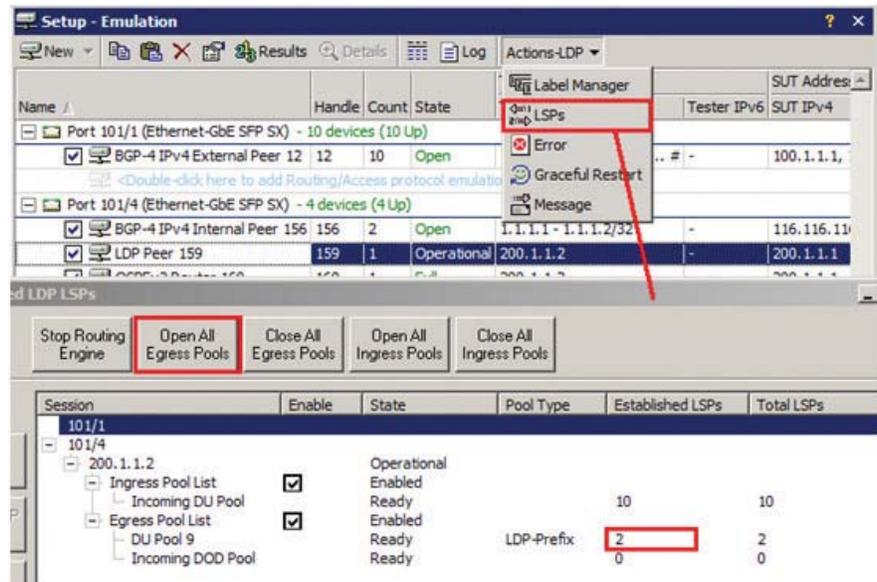
Click the "Summary" radio button on the left of the screen (above BGP-4, OSPF and LDP) to show all protocol sessions. Start the Routing Engine by clicking the "Routing" button on the top toolbar of the main application.



► Step 52

Wait for the routing and MPLS protocol sessions to converge and reach their final state:

- OSPF will reach the "Full" state
- LDP will reach the "Operational" state
- BGP-4 will reach the "Open" state (if this doesn't occur, manually open the BGP-4 peers from the GUI)



The following steps will ensure that the LDP LSPs are open.

► Step 53

Select the LDP peer, and then select "LSPs" from the Actions-LDP menu on the toolbar. You should see two LSPs in the Established LSPs column (the incoming DU pool in the Ingress Pool List may show more LSPs, as the DUT may create additional LSPs for other reachable destinations).

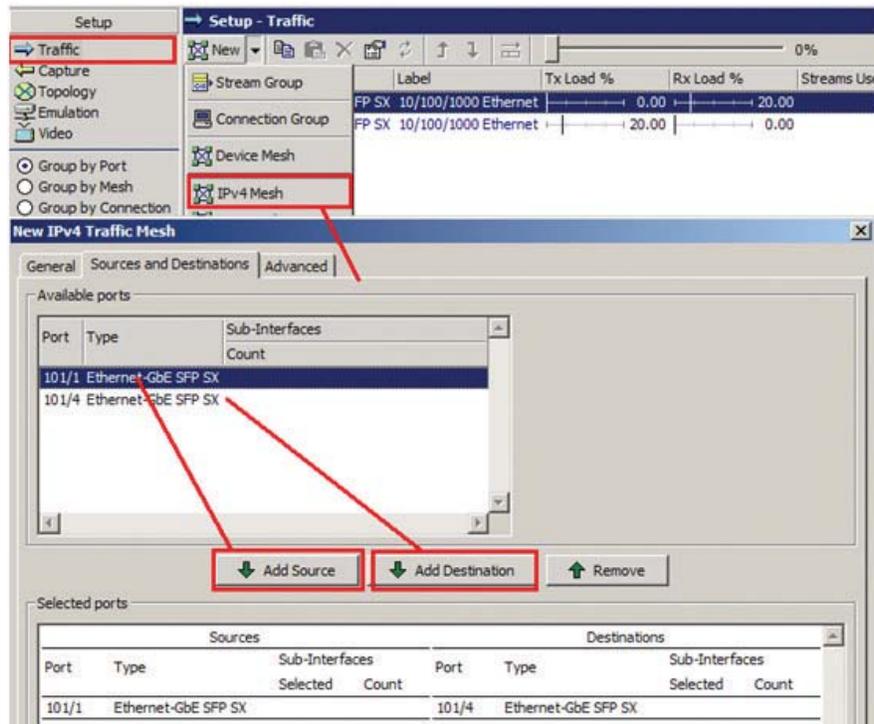
► Step 54

If the LSPs haven't established, click "Open All Egress Pools" and they will open.

Configure traffic from edge to core (the difficult way)

► Step 55

Add an IPv4 traffic mesh by clicking on "Traffic" on the Setup pane on the top-left of the main application, clicking the arrow next to "New" on the Traffic toolbar, and selecting "IPv4 mesh".



► Step 56

Change to the "Sources and Destinations" tab, and configure the mesh by doing the following:

- Select the edge port and click "Add Source".
- Select the core port and click "Add Destination".
- Click "OK" to create the IPv4 traffic mesh.

NOTE: Remember how you selected Traffic Destinations when you added the VPNv4 route profile before? This was done to make the mesh configuration really simple here – the mesh will automatically transmit to all routes which have "Traffic Destinations" selected on the destination port.

► Step 57

You will notice in the bottom-left of the screen that the mesh has automatically created 20 stream groups. These represent each VLAN on the edge side transmitting to the set of routes (that belong to the same VPN as the VLAN) behind each PE on the core side. There are 10 VLANs on the left, and they are each transmitting to the routes behind each CE on the edge which belong to the same VPN as them. Since there are 2 CEs on the edge belong to each VPN (1 behind PE1, and 1 behind PE2), this results in 20 stream groups.

Unfortunately, there isn't 100% traffic integration in this scenario, and some manual editing of the stream groups is required. The IPv4 mesh uses the "default" VLAN ID and L3 Source address from the link layer of the source port, which is the first address pool that has been added. This means that while the destination addresses are correct, the correct VLANs aren't transmitting to their corresponding VPNs so the router will not forward the traffic! You will need to now manually edit the created stream groups so that the correct VLANs are transmitting to the correct VPNs.

Name	Packet	VLAN IDs	L3 Source	L3 Destination	Streams	Connections	Length
TrafficMesh 65 (10.00%)							
Port 101/1 (10.00% of TX line rate)							
AGT_CONSTANT_PROFILE15 (148809.5 Fps)							
✓	TrafficMesh 65/1	IPv4/Ethernet	1	10.1.1.1	20.1.1.1-20.1.5.1	1	L2: 64
✓	TrafficMesh 65/2	IPv4/Ethernet	2	10.1.6.1	20.1.6.1-20.1.10.1	1	L2: 64
✓	TrafficMesh 65/3	IPv4/Ethernet	3	10.1.11.1	20.1.11.1-20.1.15.1	1	L2: 64
✓	TrafficMesh 65/4	IPv4/Ethernet	4	10.1.16.1	20.1.16.1-20.1.20.1	1	L2: 64
✓	TrafficMesh 65/5	IPv4/Ethernet	5	10.1.21.1	20.1.21.1-20.1.25.1	1	L2: 64
✓	TrafficMesh 65/6	IPv4/Ethernet	6	10.1.26.1	20.1.26.1-20.1.30.1	1	L2: 64
✓	TrafficMesh 65/7	IPv4/Ethernet	7	10.1.31.1	20.1.31.1-20.1.35.1	1	L2: 64
✓	TrafficMesh 65/8	IPv4/Ethernet	8	10.1.36.1	20.1.36.1-20.1.40.1	1	L2: 64
✓	TrafficMesh 65/9	IPv4/Ethernet	9	10.1.41.1	20.1.41.1-20.1.45.1	1	L2: 64
✓	TrafficMesh 65/10	IPv4/Ethernet	10	10.1.46.1	20.1.46.1-20.1.50.1	1	L2: 64
✓	TrafficMesh 65/11	IPv4/Ethernet	1	10.1.1.1	20.1.51.1-20.1.55.1	1	L2: 64
✓	TrafficMesh 65/12	IPv4/Ethernet	2	10.1.6.1	20.1.56.1-20.1.60.1	1	L2: 64
✓	TrafficMesh 65/13	IPv4/Ethernet	3	10.1.11.1	20.1.61.1-20.1.65.1	1	L2: 64
✓	TrafficMesh 65/14	IPv4/Ethernet	4	10.1.16.1	20.1.66.1-20.1.70.1	1	L2: 64
✓	TrafficMesh 65/15	IPv4/Ethernet	5	10.1.21.1	20.1.71.1-20.1.75.1	1	L2: 64
✓	TrafficMesh 65/16	IPv4/Ethernet	6	10.1.26.1	20.1.76.1-20.1.80.1	1	L2: 64
✓	TrafficMesh 65/17	IPv4/Ethernet	7	10.1.31.1	20.1.81.1-20.1.85.1	1	L2: 64
✓	TrafficMesh 65/18	IPv4/Ethernet	8	10.1.36.1	20.1.86.1-20.1.90.1	1	L2: 64
✓	TrafficMesh 65/19	IPv4/Ethernet	9	10.1.41.1	20.1.91.1-20.1.95.1	1	L2: 64
✓	TrafficMesh 65/20	IPv4/Ethernet	10	10.1.46.1	20.1.96.1-20.1.100.1	1	L2: 64

► Step 58

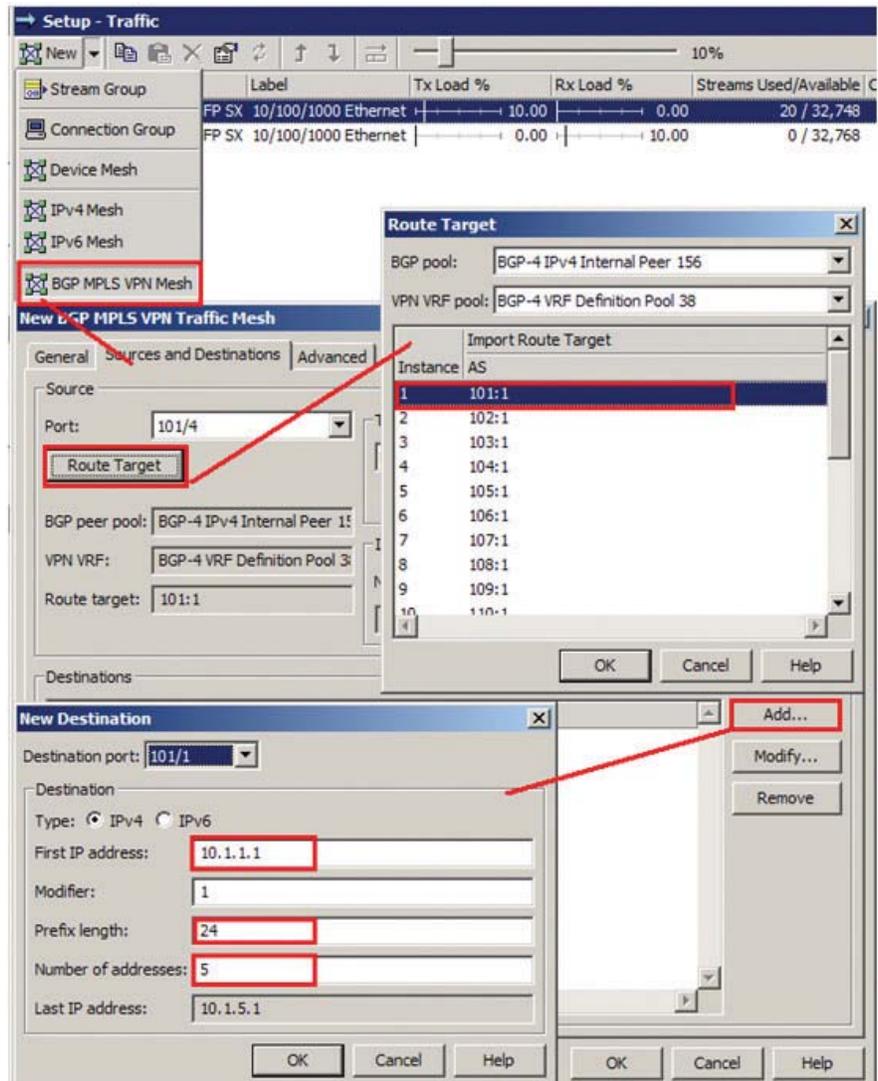
Change the following values:

- Change "VLAN IDs" and "L3 Source addresses" so that traffic is transmitted from correct VLAN/source IP address to correct destination IP addresses (e.g. VLAN ID 1 is on VPN1, so need to select "VLAN ID and source IP address" from VPN1 to transmit to destination routes which are also in VPN1 on the core side). This can be done via inline editing in the front panel (refer to the topology diagram to ensure the correct VLANs are transmitting to the correct VPN).
- Repeat this for all stream groups (or as many as you want, as it can get tedious).

Configure traffic from core to edge

► Step 59

Add a BGP-4 MPLS VPN traffic mesh by clicking on "Traffic" on the Setup pane on the top-left of the main application, clicking the arrow next to "New" on the Traffic toolbar, and selecting "BGP-4 MPLS VPN Mesh".



► Step 60

Change to the "Sources and Destinations" tab. Click "Route Target" and select the route target on the first VPN (101:1) as the source. Click "OK" to add the source.

► Step 61

Click "Add" in the "Destinations" tab to add a new destination. Configure the parameters to the following values:

- First IP address = 10.1.1.1 (i.e. first address in VLAN on edge port which belongs to the same VPN)
- Prefix length = 24
- Number of addresses = 5 (as we had configured 5 routes per peer on edge port)

► Step 62

Click "OK" to add the destination, and click "OK" again in the main mesh configuration dialog to add the BGP-4 MPLS VPN mesh.

► Step 63

Repeat the previous 4 steps for other 9 VPNs, ensuring that for each mesh, you select the correct route target for the VPN as the source, and the correct destination IP address range on the VLAN that belongs to the same VPN (or do as many as you want, as it can get tedious).

► Step 64

Observe that we have created a single stream group per VPN, which is not very scalable as we may run out of stream group resources if we have a lot of VPNs. We will see how the super VRF concept can help improve scalability in this area in the next section of the application note.

Port	Link Type	Label	Tx Load %	Rx Load %	Streams Used/Available
101/1	Ethernet-GbE SFP SX	10/100/1000 Ethernet	0.00	10.00	0 / 32,768
101/4	Ethernet-GbE SFP SX	10/100/1000 Ethernet	10.00	0.00	50 / 32,718

Name	Packet	VLAN IDs	L3 Source	L3 Destination	Streams	Connecti
Port 101/4 (10.00% of TX line rate)						
AGT_CONSTANT_PROFILES8 (142045.0 Fps)						
<input checked="" type="checkbox"/>	Core to Edge VPN1/1	IPv4/MPLS/Ethernet	1.1.1.1	10.1.1.0-10.1.5.0 #	5	
<input checked="" type="checkbox"/>	Core to Edge VPN2/1	IPv4/MPLS/Ethernet	1.1.1.1	10.1.6.0-10.1.10.0 #	5	
<input checked="" type="checkbox"/>	Core to Edge VPN3/1	IPv4/MPLS/Ethernet	1.1.1.1	10.1.11.0-10.1.15.0 #	5	
<input checked="" type="checkbox"/>	Core to Edge VPN4/1	IPv4/MPLS/Ethernet	1.1.1.1	10.1.16.0-10.1.20.0 #	5	
<input checked="" type="checkbox"/>	Core to Edge VPN5/1	IPv4/MPLS/Ethernet	1.1.1.1	10.1.21.0-10.1.25.0 #	5	
<input checked="" type="checkbox"/>	Core to Edge VPN6/1	IPv4/MPLS/Ethernet	1.1.1.1	10.1.26.0-10.1.30.0 #	5	
<input checked="" type="checkbox"/>	Core to Edge VPN7/1	IPv4/MPLS/Ethernet	1.1.1.1	10.1.31.0-10.1.35.0 #	5	
<input checked="" type="checkbox"/>	Core to Edge VPN8/1	IPv4/MPLS/Ethernet	1.1.1.1	10.1.36.0-10.1.40.0 #	5	
<input checked="" type="checkbox"/>	Core to Edge VPN9/1	IPv4/MPLS/Ethernet	1.1.1.1	10.1.41.0-10.1.45.0 #	5	
<input checked="" type="checkbox"/>	Core to Edge VPN10/1	IPv4/MPLS/Ethernet	1.1.1.1	10.1.46.0-10.1.50.0 #	5	

Start traffic and analyse results

► Step 65

Start the traffic by clicking the "Traffic" button on the top toolbar of the main application.

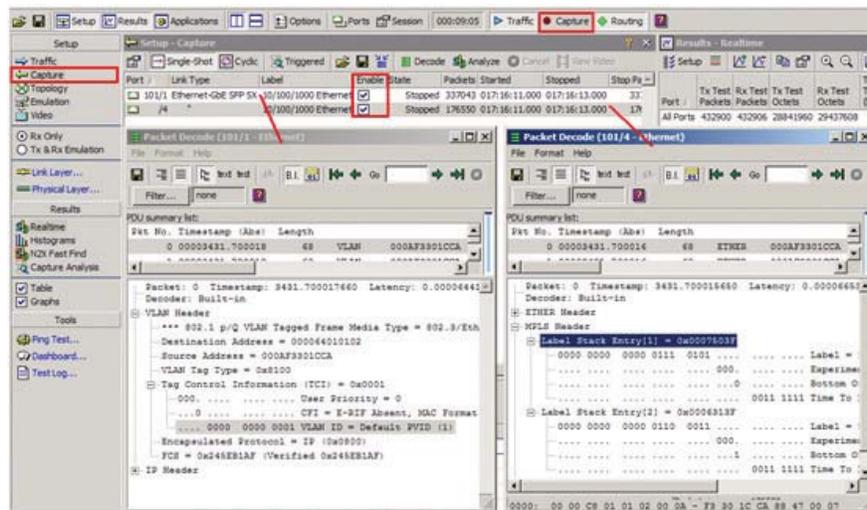
Port	Tx Test Packets	Rx Test Packets	Tx Test Octets	Rx Test Octets	Tx Test Throughput (Mb/s)
All Ports	432899	432893	28841892	29436724	230.735
101/1	148810	284084	9523840	19317712	76.191
101/4	284089	148809	19318052	10119012	154.544

► Step 66

Observe in the results pane that 100% of traffic that is being transmitted from the edge port is being received on the core port, and vice-versa.

► Step 67

Change to the Capture view by clicking on "Capture" on the Setup pane on the top-left of the main application.



► Step 68

Select the ports to capture by selecting the checkboxes in the Enable column.

► Step 69

Start capture by clicking the "Capture" button (in between Traffic and Routing). The capture buffer will fill up pretty quickly, and capture will stop automatically.

► Step 70

Double-click on the core port in the Capture view to view the packets captured there. Observe that the capture buffer contains MPLS labeled traffic with a 2 label stack (inner VPN label, and outer LSP tunnel label).

► Step 71

Double-click on the edge port in the Capture view to view the packets captured there. Observe that the capture buffer contains standard IP packets with the correct VLAN IDs.

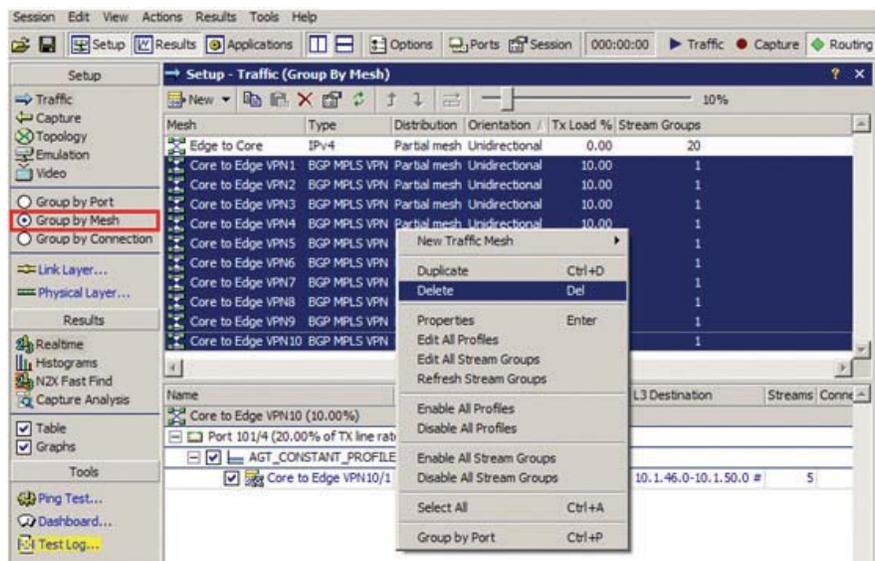
Part #2: Using super VRF to improve core to edge traffic scalability

In this part of the application note we will show how a super VRF can be used to improve the scalability of the core to edge traffic. Note that this part of the application note builds on part #1, and requires that to be completed prior to commencing this application note.

Change the VPN VRF pool to 'Super VRF' mode

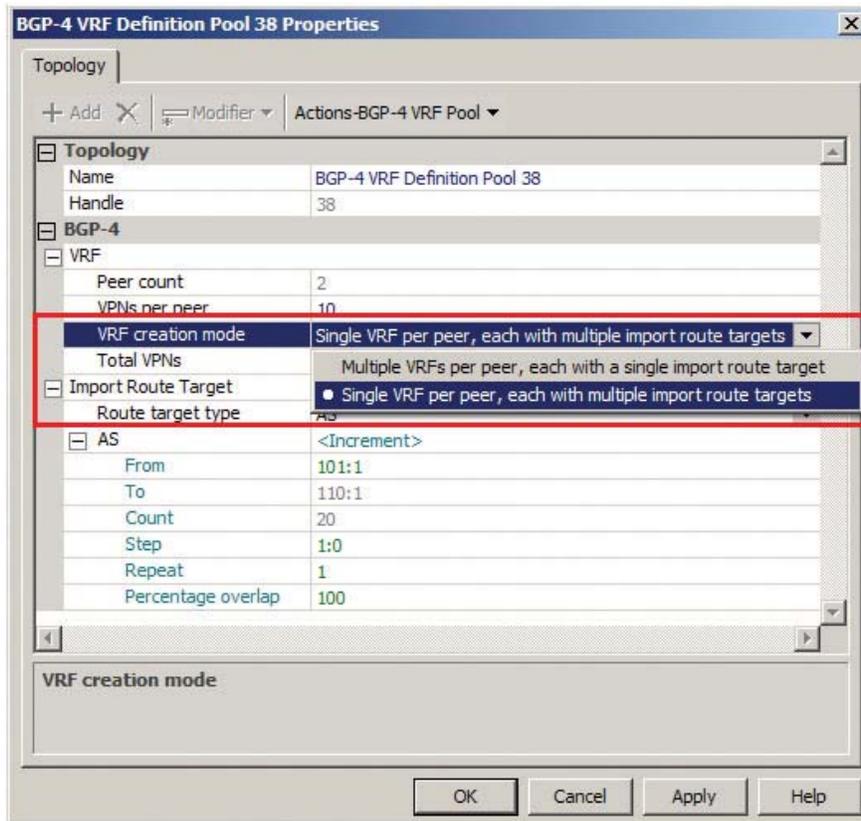
▶ Step 72

Stop Traffic, and remove the existing core to edge BGP-4 MPLS VPN traffic meshes.



► Step 73

Disable the VPN VRF pool and double-click on it to edit it.



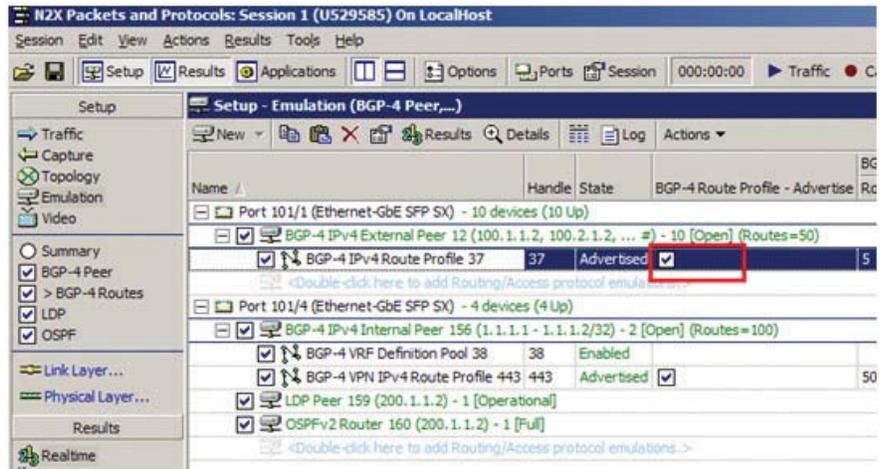
► Step 74

Put the VPN VRF pool into "Super VRF" mode by changing the VRF creation mode to "Single VRF per peer". Instead of there being one VRF per VPN per PE, a super VRF allows us to create a single VRF for all VPNs attached to that PE (with an import route target range).

► Step 75

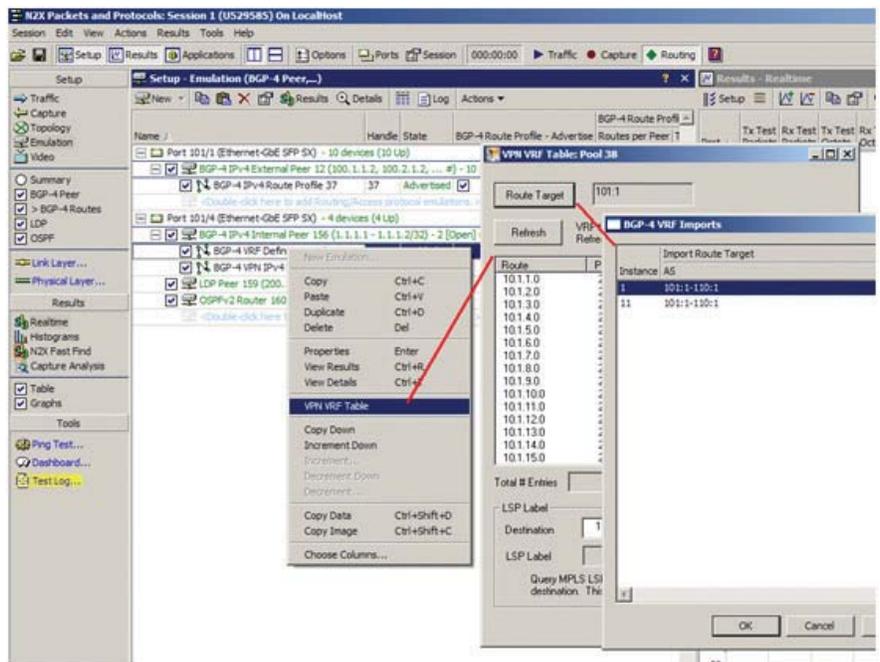
Click "OK" to apply the changes to the VRF pool. Re-enable the VPN VRF pool again.

View the VPN VRF table.



► Step 76

Re-advertise edge-side routes to re-populate the super VRF table on the core side. You can do this by un-checking the Advertise checkbox to withdraw the routes, and checking it again to re-advertise the routes.



The following steps will view the VPN VRF table to ensure that it is correctly populated with routes from the edge.

► **Step 77**

Right-click on the VRF pool, and select "VPN VRF Table".

► **Step 78**

Click "Route Target" in the VPN VRF Table dialog, and select the VRF range representing the PE whose VRF table you want to see.

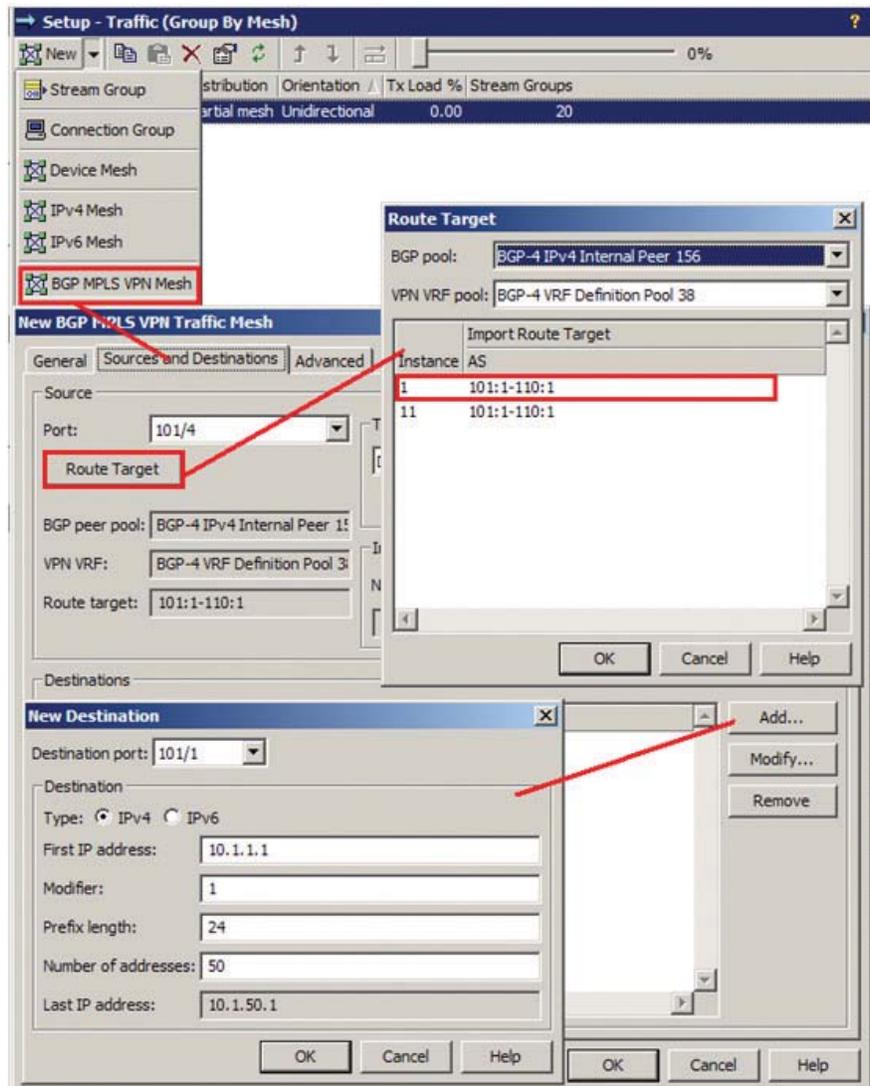
► **Step 79**

Click "OK" and the VRF table for that PE will be displayed.

Re-configure core to edge traffic using super VRF

► Step 80

Re-configure the traffic from the core to the edge using super VRF as a source. Add a BGP-4 MPLS VPN traffic mesh by clicking on "Traffic" on the Setup pane on the top-left of the main application, clicking the arrow next to "New" on the Traffic toolbar, and selecting "BGP-4 MPLS VPN Mesh".



► Step 81

Change to the "Sources and Destinations" tab. Click "Route Target" and select the super VRF route target range on PE1 (101:1-X10:1) as the source. Click "OK" to add the source.

► Step 82

Click "Add" in the "Destinations" tab to add a new destination. Configure parameters to the following values:

- First IP address = 10.1.1.1 (i.e. first address in VLAN on edge port which belongs to the same VPN)
- Prefix length = 24
- Number of addresses = 50 (as we are transmitting to all destination VPNs using the same super VRF)

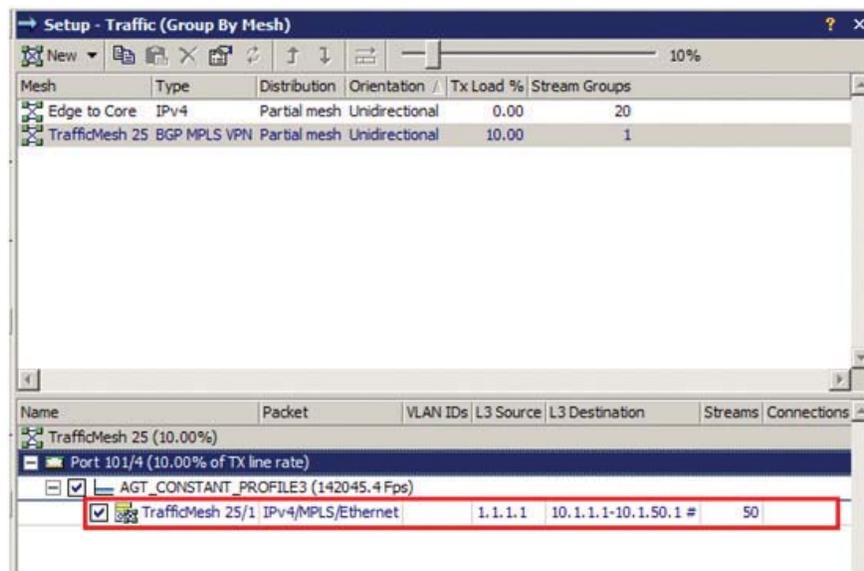
► Step 83

Click "OK" to add the destination, and click "OK" again in the main mesh configuration dialog to add the BGP-4 MPLS VPN mesh.

Normally we would create another traffic mesh to simulate traffic from PE2, but we will skip this step now to save time.

► Step 84

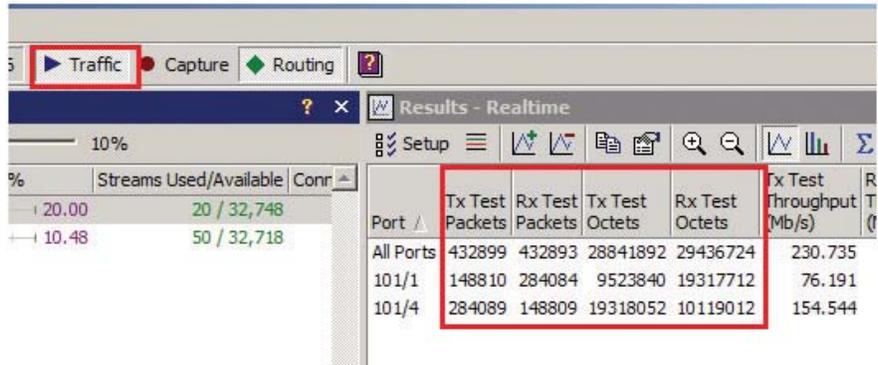
Observe the stream groups that have been created. Note that by using a super VRF on the core port, we have significantly saved stream group resources as we only need to add a single BGP-4 MPLS VPN traffic mesh (and thus stream group) per PE, not a single BGP-4 MPLS VPN traffic mesh (and thus stream group) per VPN. This means that the number of stream groups will always be proportional to the number of PEs, not VPNs, and we can scale up our scenario to 1000's of VPNs without much of a performance impact on the tester.



Start traffic and analyse results

► Step 85

Start the traffic by clicking the "Traffic" button on the top toolbar of the main application.



The screenshot shows a network simulation interface. At the top, there is a toolbar with buttons for 'Traffic', 'Capture', and 'Routing'. The 'Traffic' button is highlighted with a red box. Below the toolbar, there is a 'Results - Realtime' pane. On the left side of this pane, there is a table showing traffic statistics for different ports. On the right side, there is a table showing traffic statistics for different ports, with the data cells highlighted in red.

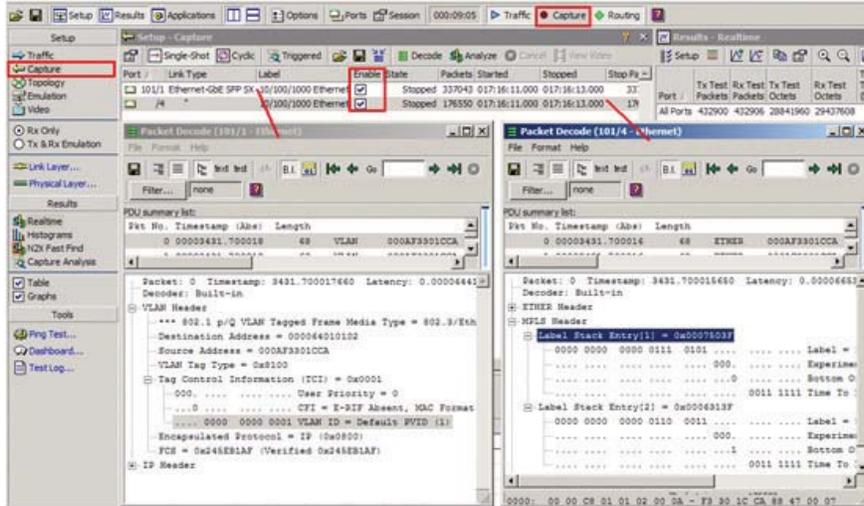
Port	Tx Test Packets	Rx Test Packets	Tx Test Octets	Rx Test Octets	Tx Test Throughput (Mb/s)
All Ports	432899	432893	28841892	29436724	230.735
101/1	148810	284084	9523840	19317712	76.191
101/4	284089	148809	19318052	10119012	154.544

► Step 86

Observe in the Results pane that 100% of traffic that is being transmitted from the edge port is being received on the core port, and vice-versa.

► Step 87

Change to the Capture view by clicking on "Capture" on the Setup pane on the top-left of the main application.



► Step 88

Select the ports to capture by selecting the checkboxes in the Enable column.

► Step 89

Start capture by clicking the "Capture" button (in between Traffic and Routing). The capture buffer will fill up pretty quickly, and capture will stop automatically.

► Step 90

Double-click on the core port in the Capture view to view the packets captured there. Observe that the capture buffer contains MPLS labeled traffic with a 2 label stack (inner VPN label, and outer LSP tunnel label).

► Step 91

Double-click on the edge port in the Capture view to view the packets captured there. Observe that the capture buffer contains standard IP packets with the correct VLAN IDs.

Part #3: Using L3MPLS VPN Traffic configuration QuickTool

In this part of the application note we will show the L3MPLS VPN Traffic configuration QuickTool can be used to completely automate the setup of core to edge and edge to core traffic in the previous application notes. Note that this part of the application note builds on part #2, and requires that to be completed prior to commencing this application note.

Clean up previously created traffic

► Step 92

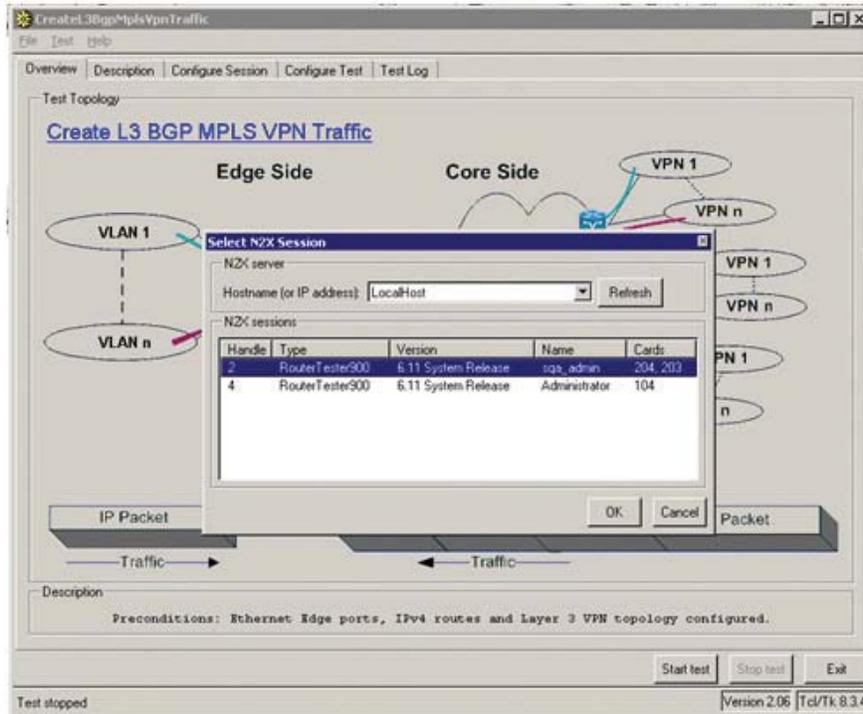
Stop Traffic, and remove all traffic stream groups and meshes previously created in parts 1 and 2 of this application note.

Name	Packet	VLAN IDs	L3 Source	L3 Destination	Streams	Connections	Lengths	Dest
Port 101/1 (0.00% of TX line rate)								
AGT_CONSTANT_PROFILES (148810.0 Fps)								
<input checked="" type="checkbox"/>	Edge to Core/1	IPv4/Ethernet	1	10.1.1.1	20.1.1.1-20.1.5.1	1		L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/2	IPv4/Ethernet	2	10.1.6.1	20.1.6.1-20.1.10.1	1		L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/3	IPv4/Ethernet	3	10.1.11.1	20.1.11.1-20.1.15.1	1		L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/4	IPv4/Ethernet	4	10.1.16.1	20.1.16.1-20.1.20.1	1		L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/5	IPv4/Ethernet	5	10.1.21.1	20.1.21.1-20.1.25.1	1		L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/6	IPv4/Ethernet	6	10.1.26.1	20.1.26.1-20.1.30.1	1		L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/7	IPv4/Ethernet	7	10.1.31.1	20.1.31.1-20.1.35.1	1		L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/8	IPv4/Ethernet	8	10.1.36.1	20.1.36.1-20.1.40.1	1		L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/9	IPv4/Ethernet	9	10.1.41.1	20.1.41.1-20.1.45.1	1		L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/10	IPv4/Ethernet	10			50.1	1	L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/11	IPv4/Ethernet	11			55.1	1	L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/12	IPv4/Ethernet	12			60.1	1	L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/13	IPv4/Ethernet	13			65.1	1	L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/14	IPv4/Ethernet	14			70.1	1	L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/15	IPv4/Ethernet	15			75.1	1	L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/16	IPv4/Ethernet	16			80.1	1	L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/17	IPv4/Ethernet	17			85.1	1	L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/18	IPv4/Ethernet	18			90.1	1	L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/19	IPv4/Ethernet	19			95.1	1	L2: 64 101/
<input checked="" type="checkbox"/>	Edge to Core/20	IPv4/Ethernet	20			100.1	1	L2: 64 101/
<input type="checkbox"/>	Profile 2							
<input type="checkbox"/>	Profile 3							
<input type="checkbox"/>	Profile 4							

Launch and configure the CreateL3BgpMplsVpnTraffic QuickTool

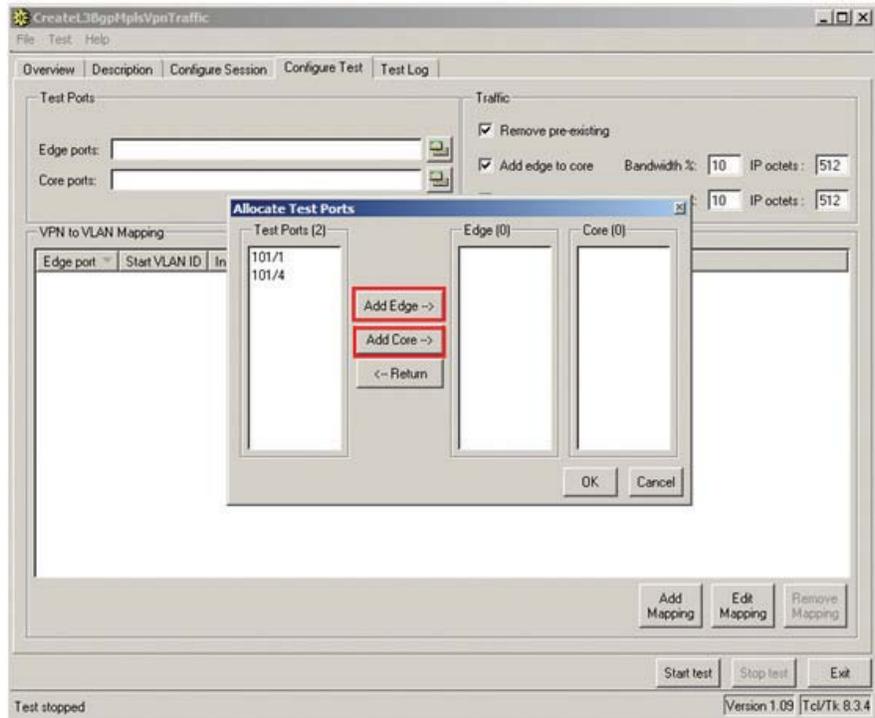
► Step 93

Launch the CreateL3BgpMplsVpnTraffic QuickTool. You will see the following screen.



► Step 94

Attach the QuickTool to your N2X session using the Select N2X Session dialog. The Allocate Test Ports dialog will now come up.

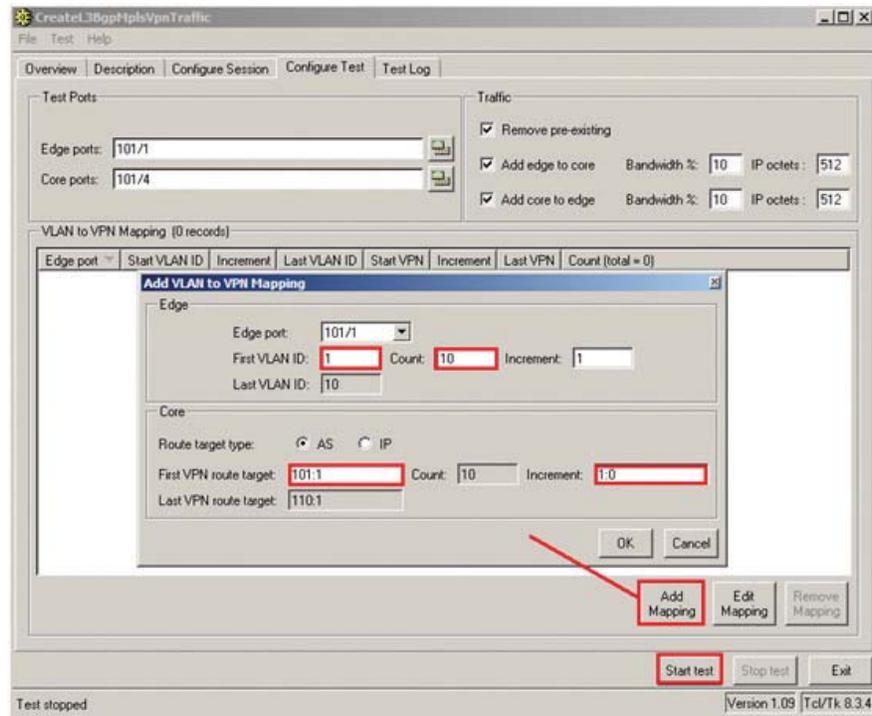


► Step 95

Select the edge port in the Test Ports list and click "Add Edge". Select the core port in the Test Ports list and click "Add Core". Click "OK" to complete allocation of test ports.

► Step 96

Change to the "Configure Test" tab.



► Step 97

Click "Add Mapping" to bring up the Add VLAN to VPN Mapping dialog. Configure the mappings like this:

- Edge mapping (VLAN)
 - Edge port = <Your edge port>
 - First VLAN ID = 1
 - Count = 10
 - Increment = 1
- Core mapping (VPN)
 - Route target type = AS
 - First VPN route target = 101:1
 - Count = 10
 - Increment = 1:0

► Step 98

Click "Start test" and observe traffic meshes/stream groups that have been created in N2X GUI. This has significantly simplified the traffic configuration, especially the traffic from the edge to the core (i.e. all the correct VLAN IDs have been inserted into the traffic to match the destination IP addresses which are on the same VPN).

Port 101/1 (10.00% of TX line rate)							
101/1 Edge_to_Core CONSTANT_PROFILE6 (10.00% of TX line rate)							
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_1->101:1 SG 80	IPv4/Ethernet	1	100.1.1.2	20.1.1.1-20.1.5.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_1->101:1 SG 81	IPv4/Ethernet	1	100.1.1.2	20.1.51.1-20.1.55.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_2->102:1 SG 82	IPv4/Ethernet	2	100.2.1.2	20.1.6.1-20.1.10.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_2->102:1 SG 83	IPv4/Ethernet	2	100.2.1.2	20.1.56.1-20.1.60.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_3->103:1 SG 84	IPv4/Ethernet	3	100.3.1.2	20.1.11.1-20.1.15.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_3->103:1 SG 85	IPv4/Ethernet	3	100.3.1.2	20.1.61.1-20.1.65.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_4->104:1 SG 86	IPv4/Ethernet	4	100.4.1.2	20.1.16.1-20.1.20.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_4->104:1 SG 87	IPv4/Ethernet	4	100.4.1.2	20.1.66.1-20.1.70.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_5->105:1 SG 88	IPv4/Ethernet	5	100.5.1.2	20.1.21.1-20.1.25.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_5->105:1 SG 89	IPv4/Ethernet	5	100.5.1.2	20.1.71.1-20.1.75.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_6->106:1 SG 90	IPv4/Ethernet	6	100.6.1.2	20.1.26.1-20.1.30.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_6->106:1 SG 91	IPv4/Ethernet	6	100.6.1.2	20.1.76.1-20.1.80.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_7->107:1 SG 92	IPv4/Ethernet	7	100.7.1.2	20.1.31.1-20.1.35.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_7->107:1 SG 93	IPv4/Ethernet	7	100.7.1.2	20.1.81.1-20.1.85.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_8->108:1 SG 94	IPv4/Ethernet	8	100.8.1.2	20.1.36.1-20.1.40.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_8->108:1 SG 95	IPv4/Ethernet	8	100.8.1.2	20.1.86.1-20.1.90.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_9->109:1 SG 96	IPv4/Ethernet	9	100.9.1.2	20.1.41.1-20.1.45.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_9->109:1 SG 97	IPv4/Ethernet	9	100.9.1.2	20.1.91.1-20.1.95.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_10->110:1 SG 98	IPv4/Ethernet	10	100.10.1.2	20.1.46.1-20.1.50.1	
<input checked="" type="checkbox"/>		101/1->101/4_VLAN_10->110:1 SG 99	IPv4/Ethernet	10	100.10.1.2	20.1.96.1-20.1.100.1	

► Step 99

Experiment with other parts of the QuickTool. Some things to try:

- Remove pre-existing traffic
- Add only some VLAN to VPN mappings the first time the test is run, then incrementally add other mappings.

Appendix A – Router configuration

NB: For the interests of paper conservation, this only includes the configuration for one group (i.e. a single edge port, and a single core port). Additional configuration settings will need to be added for the remaining groups.

```

!
version 12.0
no service pad
service timestamps debug uptime
service timestamps log uptime
no service password-encryption
!
hostname GSR-12008
!
boot-system-marker
boot system flash slot1:gsr-p-mz.120-30.S1.bin
boot bootldr bootflash:gsr-boot-mz.120-30.S1.bin
boot-end-marker
!
redundancy
mode rpr-plus
logging console emergencies
enable password gsr12000
!
username all
monitor event-trace rlc all enable
!
ip vrf v101
rd 101:1
route-target export 101:1
route-target import 101:1
bgp next-hop Loopback0
!
ip vrf v102
rd 102:1
route-target export 102:1
route-target import 102:1
bgp next-hop Loopback0
!
ip vrf v103
rd 103:1
route-target export 103:1
route-target import 103:1
bgp next-hop Loopback0
!
ip vrf v104
rd 104:1
route-target export 104:1
route-target import 104:1
bgp next-hop Loopback0
!
ip vrf v105
rd 105:1
route-target export 105:1
route-target import 105:1
bgp next-hop Loopback0
!
ip vrf v106
rd 106:1
route-target export 106:1
route-target import 106:1
bgp next-hop Loopback0
!
ip vrf v107
rd 107:1
route-target export 107:1
route-target import 107:1
bgp next-hop Loopback0
!
ip vrf v108
rd 108:1
route-target export 108:1
route-target import 108:1
bgp next-hop Loopback0
!
ip vrf v109
rd 109:1
route-target export 109:1
route-target import 109:1
bgp next-hop Loopback0
!
ip vrf v110
rd 110:1
route-target export 110:1
route-target import 110:1
bgp next-hop Loopback0
!
!
ip subnet-zero
ip cef table hardware resource-failure action punt
ip multicast-routing distributed
frame-relay switching
clns routing
mpls label protocol ldp
ipv6 unicast-routing
ipv6 multicast-routing
!
interface Loopback0
ip address 116.116.116.116 255.255.255.255
no ip route-cache
!
interface Tunnel1
ip unnumbered Loopback0
tunnel destination 1.1.1.1
tunnel mode mpls traffic-eng
tunnel mpls traffic-eng autoroute announce
tunnel mpls traffic-eng priority 0 0
tunnel mpls traffic-eng bandwidth 100
tunnel mpls traffic-eng path-option 1 dynamic
!
interface Tunnel2
ip unnumbered Loopback0
tunnel destination 1.1.1.2
tunnel mode mpls traffic-eng
tunnel mpls traffic-eng autoroute announce
tunnel mpls traffic-eng priority 0 0
tunnel mpls traffic-eng bandwidth 100
tunnel mpls traffic-eng path-option 1 dynamic
!
interface FastEthernet0/0
no ip address
!
interface FastEthernet0/0.1
encapsulation dot1Q 1
ip vrf forwarding v101
ip address 100.1.1.1 255.255.255.0
no cdp enable
!
interface FastEthernet0/0.2
encapsulation dot1Q 2
ip vrf forwarding v102
ip address 100.1.2.1 255.255.255.0
no cdp enable
!
interface FastEthernet0/0.3
encapsulation dot1Q 3
ip vrf forwarding v103
ip address 100.1.3.1 255.255.255.0
no cdp enable
!
interface FastEthernet0/0.4
encapsulation dot1Q 4
ip vrf forwarding v104
ip address 100.1.4.1 255.255.255.0
no cdp enable
!
interface FastEthernet0/0.5
encapsulation dot1Q 5
ip vrf forwarding v105
ip address 100.1.5.1 255.255.255.0
no cdp enable
!
interface FastEthernet0/0.6
encapsulation dot1Q 6
ip vrf forwarding v106
ip address 100.1.6.1 255.255.255.0
no cdp enable
!
interface FastEthernet0/0.7
encapsulation dot1Q 7
ip vrf forwarding v107
ip address 100.1.7.1 255.255.255.0
no cdp enable
!
interface FastEthernet0/0.8
encapsulation dot1Q 8
ip vrf forwarding v108
ip address 100.1.8.1 255.255.255.0
no cdp enable
!
interface FastEthernet0/0.9
encapsulation dot1Q 9
ip vrf forwarding v109
ip address 100.1.9.1 255.255.255.0
no cdp enable
!
interface FastEthernet0/0.10
encapsulation dot1Q 10

```

```

ip vrf forwarding v110
ip address 100.1.10.1 255.255.255.0
no cdp enable
!
interface FastEthernet0/1
ip address 200.1.1.1 255.255.255.0
ip directed-broadcast
negotiation auto
mpls label protocol ldp
mpls traffic-eng tunnels
tag-switching ip
no cdp enable
!
interface Ethernet0
ip address 146.223.197.15 255.255.248.0
ip access-group 198 in
ip access-group 199 out
no ip directed-broadcast
no ip proxy-arp
ip route-cache cef
no cdp enable
!
!
autonomous-system 1016
!
router ospf 1000
router-id 116.116.116.116
log-adjacency-changes
passive-interface Loopback0
network 200.1.1.0 0.0.0.255 area 0
!
router bgp 1016
bgp router-id 116.116.116.116
bgp log-neighbor-changes
neighbor 1.1.1.1 remote-as 1016
neighbor 1.1.1.1 update-source Loopback0
neighbor 1.1.1.2 remote-as 1016
neighbor 1.1.1.2 update-source Loopback0
!
address-family ipv4
redistribute connected
redistribute static
neighbor 1.1.1.1 activate
neighbor 1.1.1.2 activate
no auto-summary
no synchronization
exit-address-family
!
address-family vpnv4
neighbor 1.1.1.1 activate
neighbor 1.1.1.1 send-community extended
neighbor 1.1.1.2 activate
neighbor 1.1.1.2 send-community extended
exit-address-family
!
address-family ipv4 vrf v101
redistribute connected
redistribute static
neighbor 100.1.1.2 remote-as 101
neighbor 100.1.1.2 activate
no auto-summary
no synchronization
exit-address-family
!
address-family ipv4 vrf v102
redistribute connected
redistribute static

```

```

neighbor 100.1.2.2 remote-as 102
neighbor 100.1.2.2 activate
no auto-summary
no synchronization
exit-address-family
!
address-family ipv4 vrf v103
redistribute connected
redistribute static
neighbor 100.1.3.2 remote-as 103
neighbor 100.1.3.2 activate
no auto-summary
no synchronization
exit-address-family
!
address-family ipv4 vrf v104
redistribute connected
redistribute static
neighbor 100.1.4.2 remote-as 104
neighbor 100.1.4.2 activate
no auto-summary
no synchronization
exit-address-family
!
address-family ipv4 vrf v105
redistribute connected
redistribute static
neighbor 100.1.5.2 remote-as 105
neighbor 100.1.5.2 activate
no auto-summary
no synchronization
exit-address-family
!
address-family ipv4 vrf v106
redistribute connected
redistribute static
neighbor 100.1.6.2 remote-as 106
neighbor 100.1.6.2 activate
no auto-summary
no synchronization
exit-address-family
!
address-family ipv4 vrf v107
redistribute connected
redistribute static
neighbor 100.1.7.2 remote-as 107
neighbor 100.1.7.2 activate
no auto-summary
no synchronization
exit-address-family
!
address-family ipv4 vrf v108
redistribute connected
redistribute static
neighbor 100.1.8.2 remote-as 108
neighbor 100.1.8.2 activate
no auto-summary
no synchronization
exit-address-family
!
address-family ipv4 vrf v109
redistribute connected
redistribute static
neighbor 100.1.9.2 remote-as 109
neighbor 100.1.9.2 activate
no auto-summary
no synchronization

```

```

exit-address-family
!
address-family ipv4 vrf v110
redistribute connected
redistribute static
neighbor 100.1.10.2 remote-as 110
neighbor 100.1.10.2 activate
no auto-summary
no synchronization
exit-address-family
!
ip classless
ip route 146.223.72.0 255.255.248.0 146.223.197.1
!
access-list 198 permit tcp any any eq telnet
access-list 198 permit udp any any
access-list 198 deny ip any any
access-list 199 deny ip any any
snmp-server engineID local
00000009020000D0FF65C400
snmp-server enable traps sonet
!
control-plane
!
banner login ^CCConsult users (run "show
users") before modifying config^C
banner motd ^CCisco GSR-12008^C
!
line con 0
exec-timeout 0 0
logging synchronous
no history
line aux 0
no history
line vty 0 4
exec-timeout 60 0
password letmein
logging synchronous
login
!
no cns aaa enable
end

```

Agilent N2X

Agilent's N2X multi-service tester combines leading-edge services with carrier grade infrastructure testing and emulation. The N2X solution set allows network equipment manufacturers and service providers to more comprehensively test new services end-to-end, resulting in higher quality of service and lower network operating costs.

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